

Faculty of Design

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Designing technological apparatuses for confrontation: Transdisciplinary perspectives on the collision of technological agencies and the design of mediations (with special attention to German media theory and the Latourian approach to STS)

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DESIGNING TECHNOLOGICAL APPARATUSES FOR CONFRONTATION

**transdisciplinary perspectives on the collision of
technological agencies and the design of mediations**

(with special attention to German media theory and the latourian approach on STS)

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RSD4 Symposium: At the Frontiers of Systemic Design | September 1-3, 2015 | Banff, Alberta, Canada

1. Profession versus Discipline

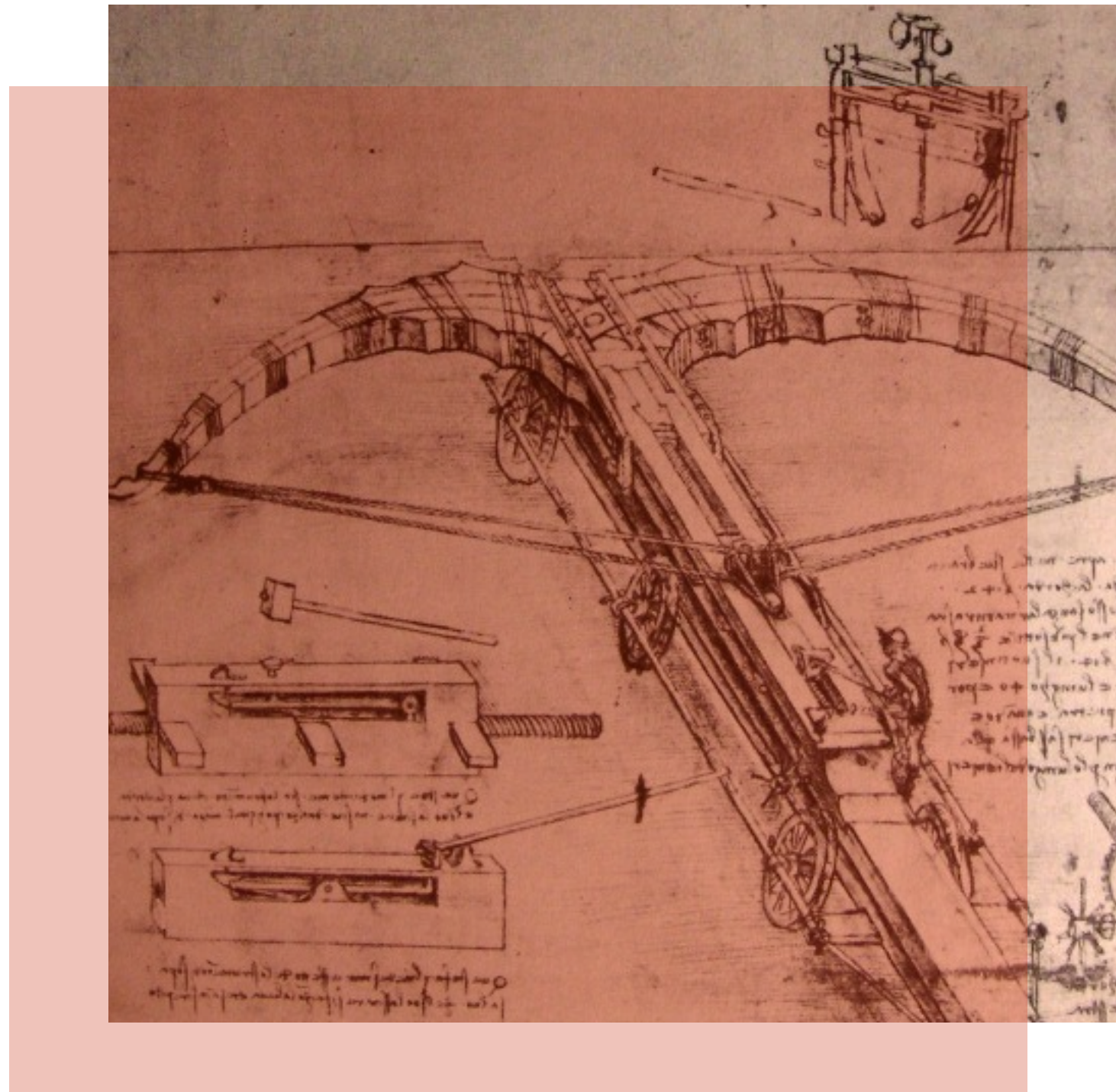
**“ARCHITECTURE AND DESIGN HAVE NEVER
BEEN DISCIPLINES IN THE SCIENTIFIC
SENSE OF THE TERM”**

(B. Latour, personal communication, November 9, 2014)



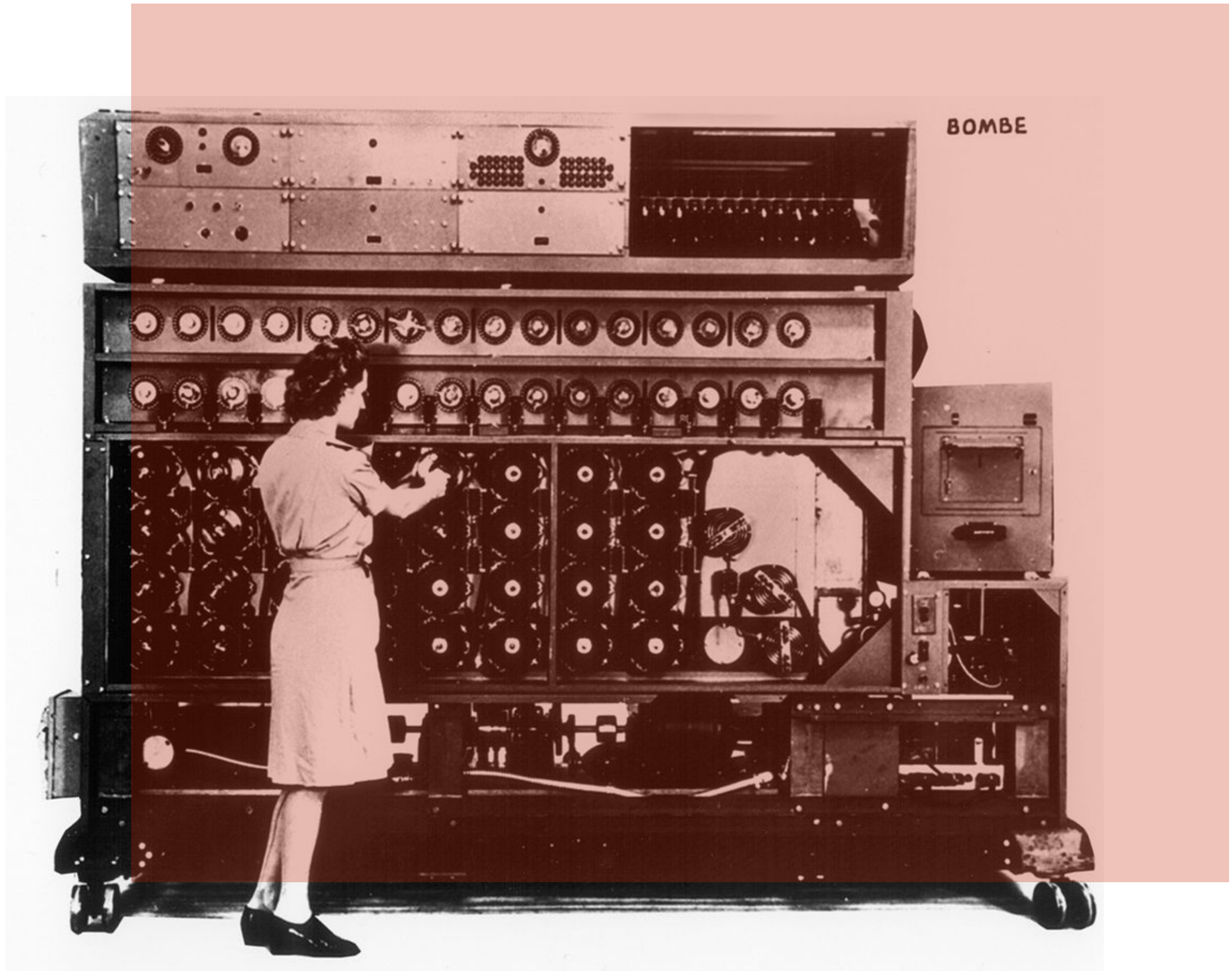
Interview with Bruno Latour. Valparaiso, Chile. 2014.

Personal archive.



Leonardo da Vinci's design for an enormous crossbow. circa 1500.

Wikimedia [public domain]: <http://tinyurl.com/ou7hpuc>

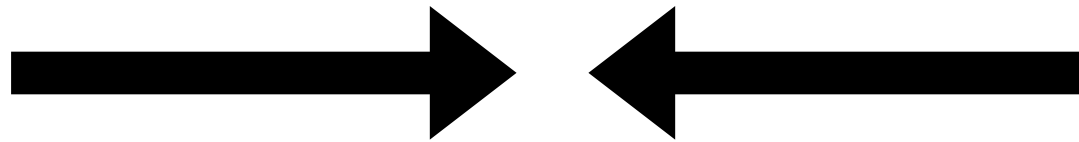


The US Navy Bombe. circa 1943.

Wikimedia [public domain]: <http://tinyurl.com/ogu6t26>

2. Things and Obstacles

ANTAGONISM

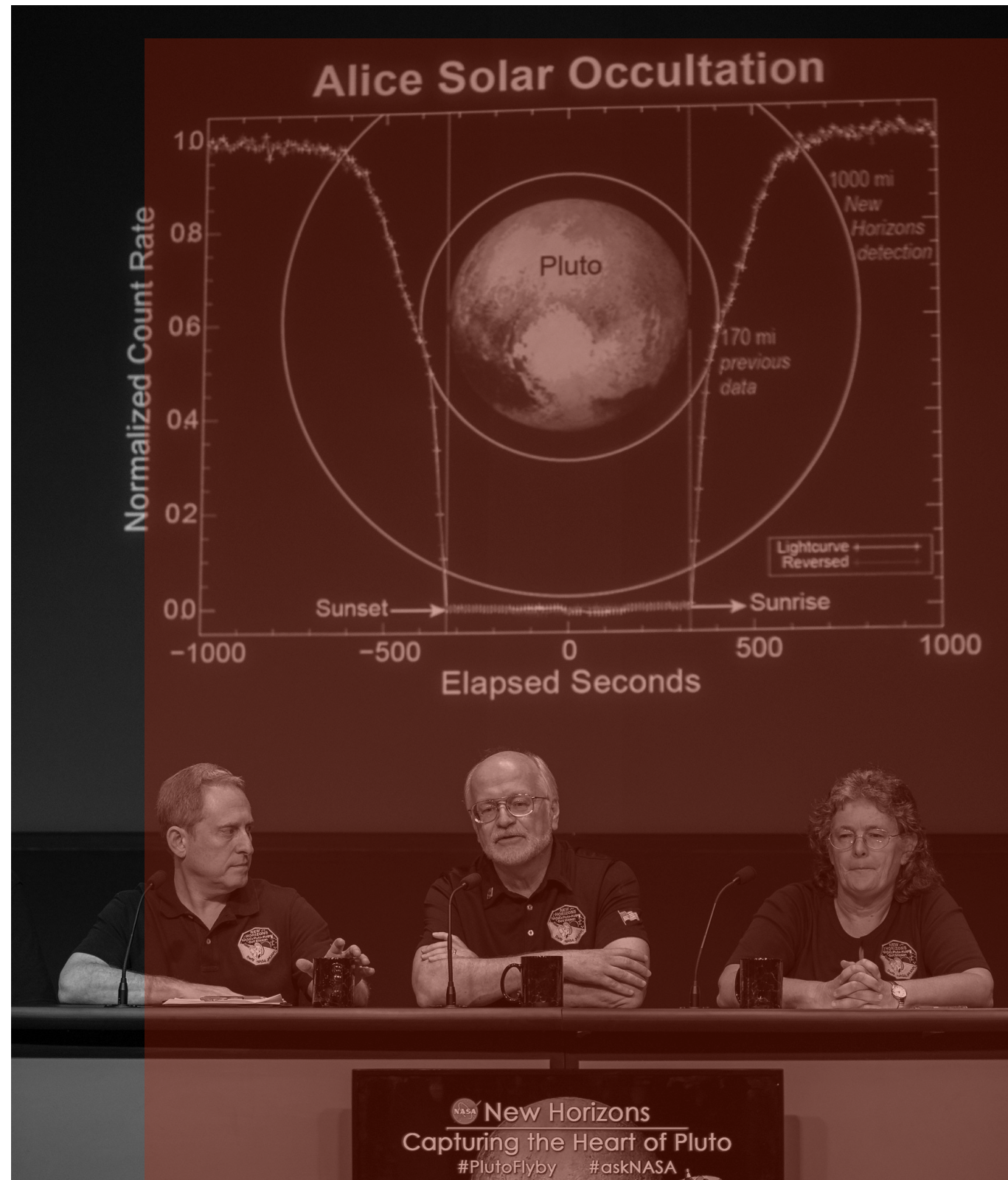


ENEMIES

AGONISM



ADVERSARIES



New Horizons Media Briefing. July 17, 2015.

Flickr [Creative Commons licence]: <http://tinyurl.com/njse2ut>



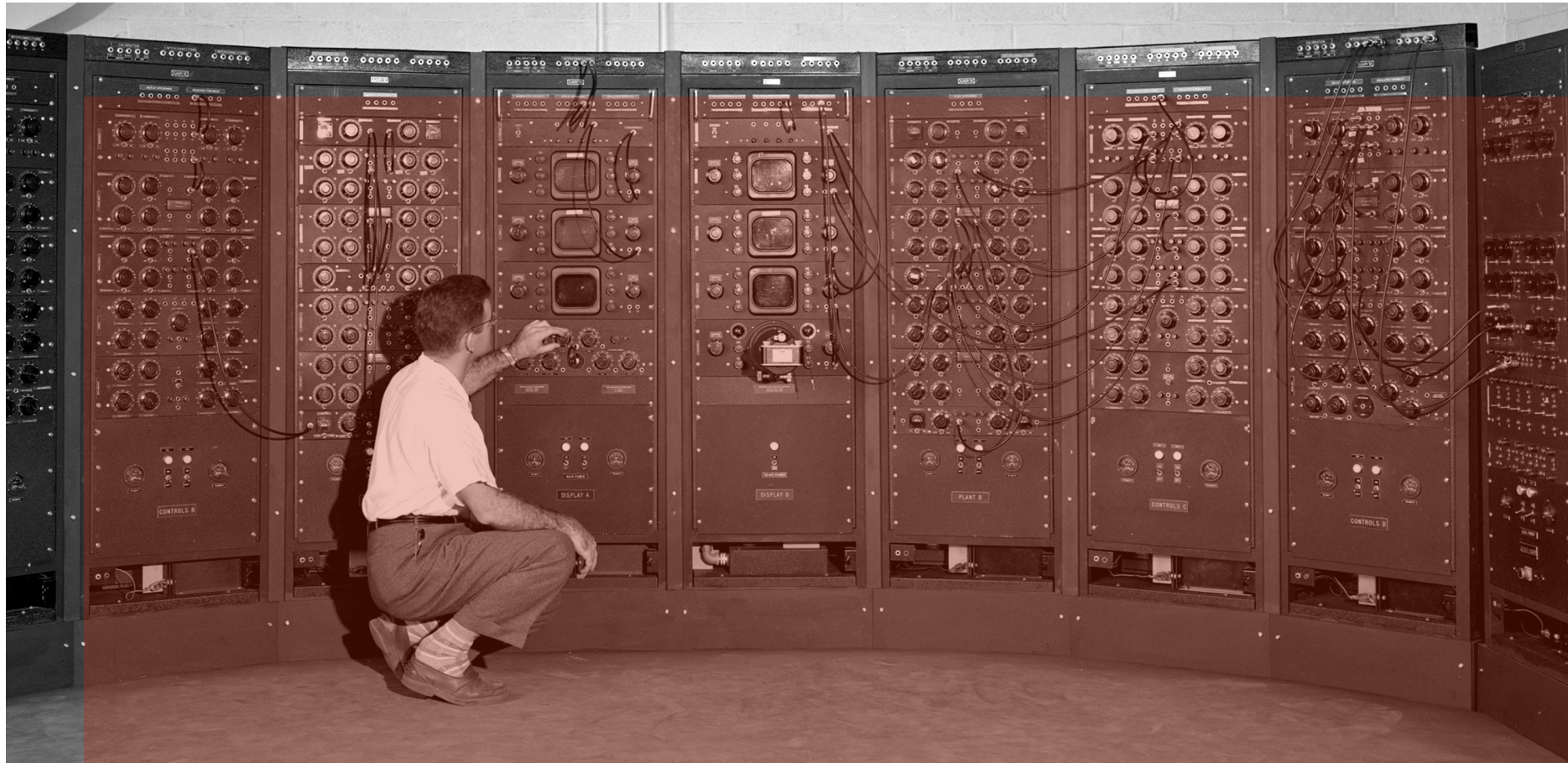
Engraving of Thylacinus cynocephalus and Sarcophilus harrisii. 1808.

Wikimedia [public domain]: <http://tinyurl.com/ok4ulth>

3. ANT and Confrontational Agencies

“OBJECTS TOO HAVE AGENCY”

(Latour 2005 p. 63)



Analog computing machine at the Lewis Flight Propulsion Laboratory. 1949..

Wikimedia [public domain]: <http://tinyurl.com/nsz2kpt>

“WORDS AND THINGS HAPPEN WITHIN THE MACHINE (COMPUTERS) AS LOGIC AND HARDWARE. THE MEDIA-ARCHEOLOGICAL GAZE, ACCORDINGLY IS IMMANENT TO THE MACHINE. HUMANS BEINGS, HAVING CREATED LOGICAL MACHINES, HAVE CREATED A DISCONTINUITY WITH THEIR OWN CULTURAL REGIME.”

(Ernst 2013, pp. 69–70)

4. (un)Designing Technological Apparatuses for Confrontation



Cybersyn control room. circa 1972..

Wikimedia [fair use]: <http://tinyurl.com/o872k5f>

**I HAVE SOUGHT TO OUTLINE THAT THERE
WOULD BE SOMETHING INTRINSICALLY
CONFRONTATIONAL IN THE
CONTEMPORARY TECHNOLOGICAL
AGENCIES, AND BECAUSE OF THAT,
DESIGNING APPARATUSES AND DEVICES
AS MEDIATIONS BETWEEN ACTORS
WITHIN COMPLEX SYSTEMS, WILL LEAD
INEVITABLY TO COLLISIONS AMONG THE
AGENCIES IN QUESTION.**

THANK YOU

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