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Serious Play

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Serious Play is a research project about an educational card game that uses humour and imagination to promote discussion and teach players about dis-and differing abilities. The game is intended for use in learning situations with people who may have varying degrees of experience with differing abilities. It is intergenerational, adaptable to alternative gameplay and can be modified to be used by people with dis- and differing abilities. The game promotes, through its iterative and narrative methodology, understanding, cross-fertilization, knowledge mobility and community.

https://www2.ocadu.ca/research/datamaterialization/project/dobble-debate-serious-play

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