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Designing Service Entanglements towards stakeholders-centered perspective in design advised by presented at

prepared by

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Jodi Forlizzi + John Zimmerman Carnegie Mellon HCII & Design

Relating Systems Thinking and Design 16' (RSD5) Toronto, Canada

Indiana University HCI/d

motivation

discussion

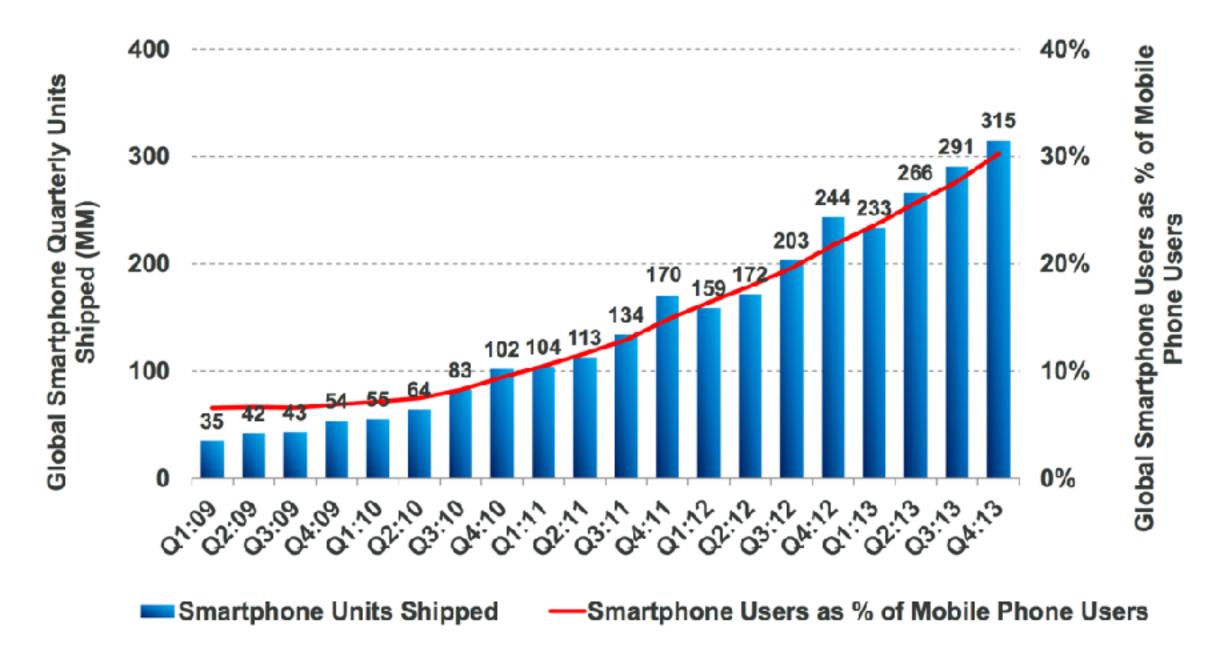
service entanglements
approach
interviews
workshops

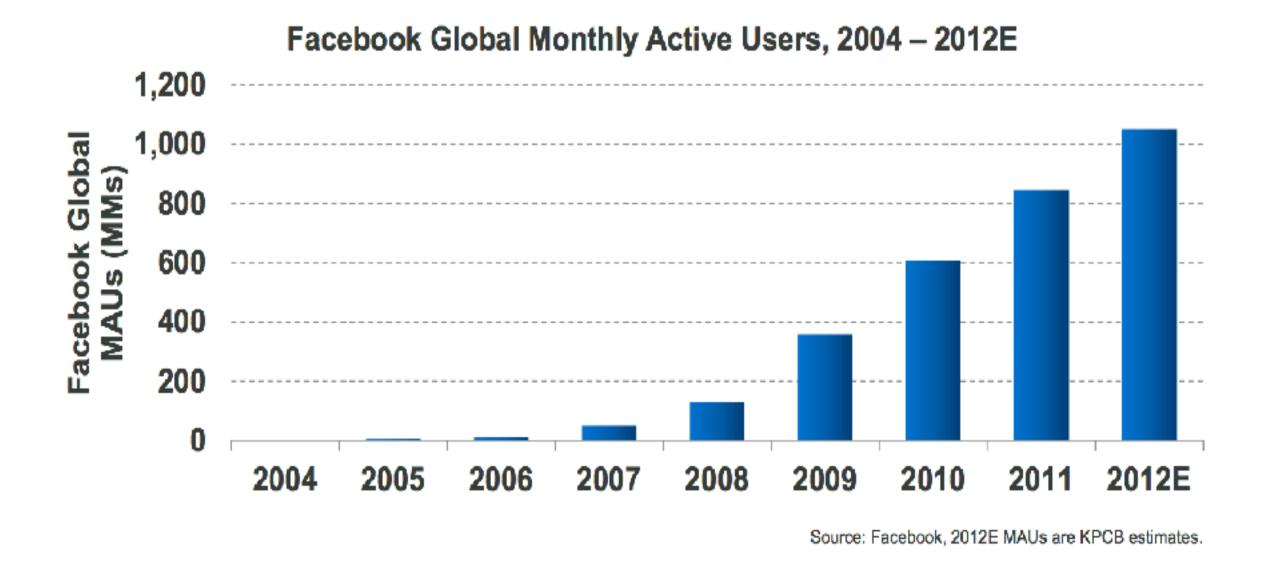
mobile computing



mobile computing + social computing

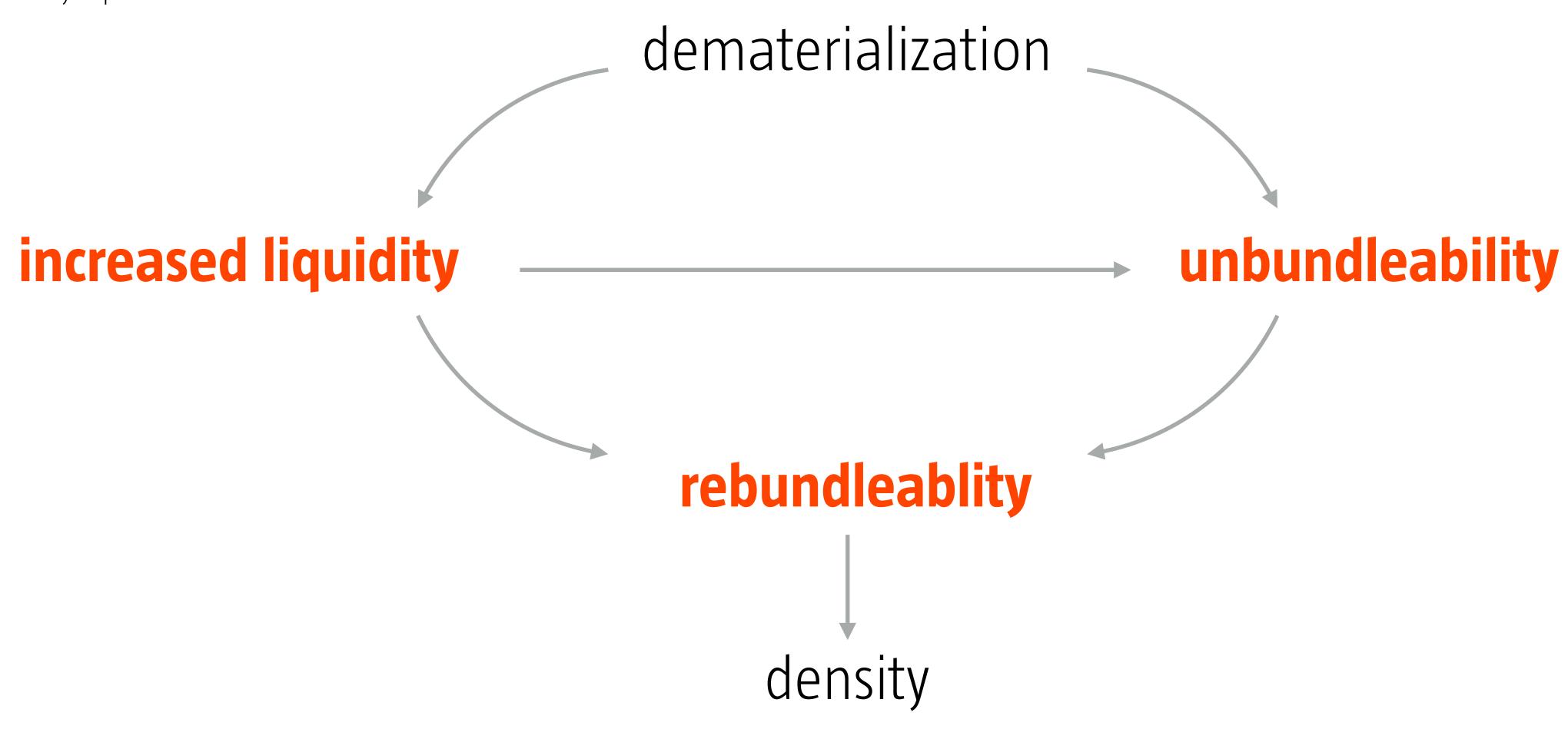
Global Smartphone Quarterly Unit Shipments & Smartphone Users as % of Mobile Phone Users, 2009 – 2013



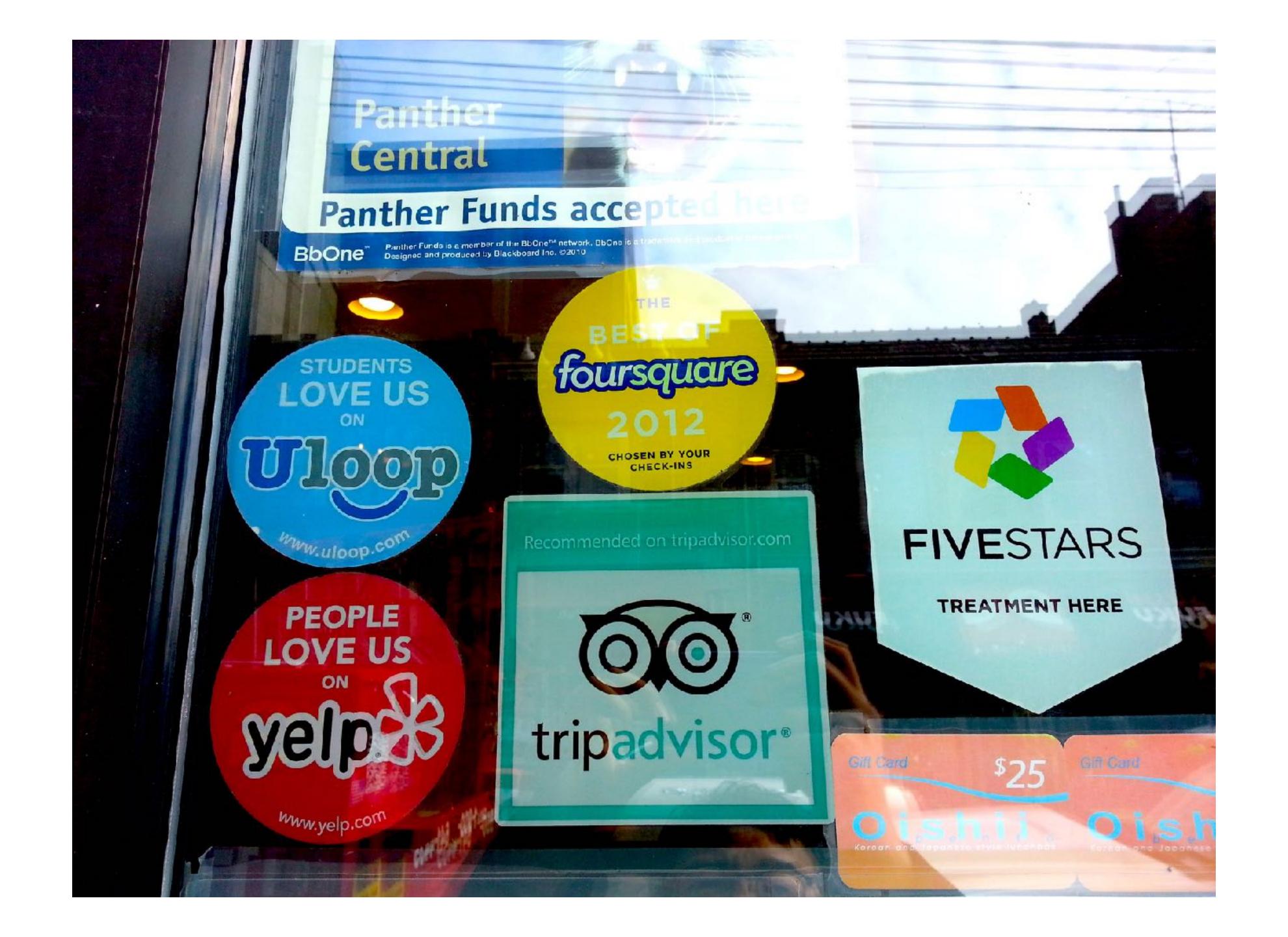


increased liquidity of service offering

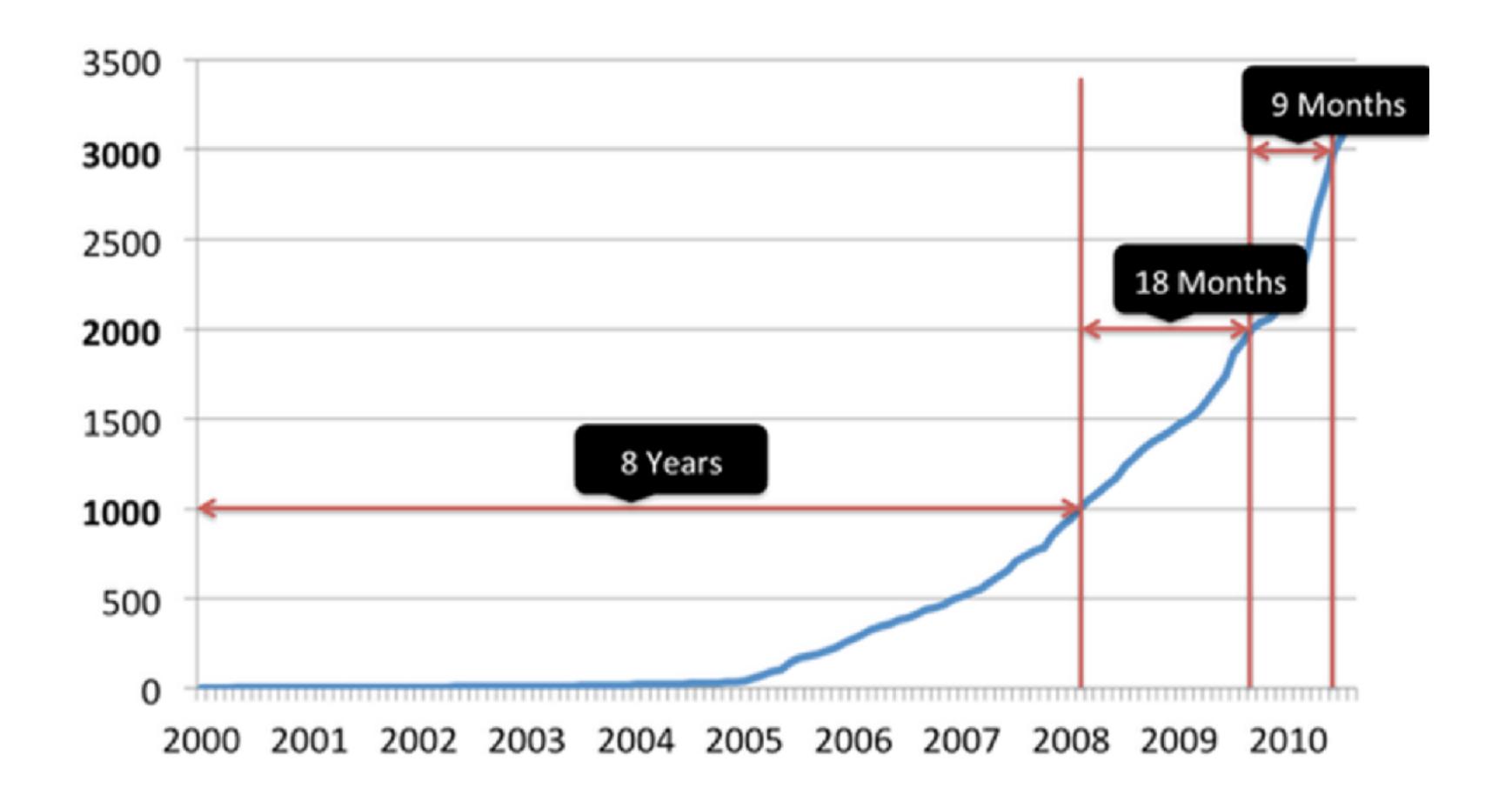
Liquification of product and service offerings by technologies enables information to be more versatile, which leads to increased specializations in the delivery of product and service businesses



drivers promoting density







Total APIs over time

Facebook platform supports more than 42 million pages and 9 million apps







f SHARE Tweet Drittany Darwell • Apr 27th, 2012 Applications, Facebook,

Featured, Pages

There are now more than 42 million Facebook pages and 9 million apps and websites integrated with Facebook, according to a recent amendment to the social network's filing for an initial public offering.

The number of pages on Facebook with 10 or more Likes has increased by 5 million since Dec. 31, 2011, and the number of apps and websites that integrate Facebook are up by 2 million since that date. These new totals show that Facebook's platform continues to grow in ways beyond new users. It also shows just how much is competing for users' attention these days.

Facebook did not provide a category breakdown of the 42 million pages on Facebook. However, in a letter to prospective investors, Facebook CEO Mark Zuckerberg shared that more than 4 million businesses have pages on the site. Other pages on the social network including many of the most popular ones — are pages for popular figures, movies and sports teams. A large



proportion of pages are also likely to be fan-generated community pages. Unclaimed locations also account for some of these pages, although Facebook has been working to eliminate duplicates.

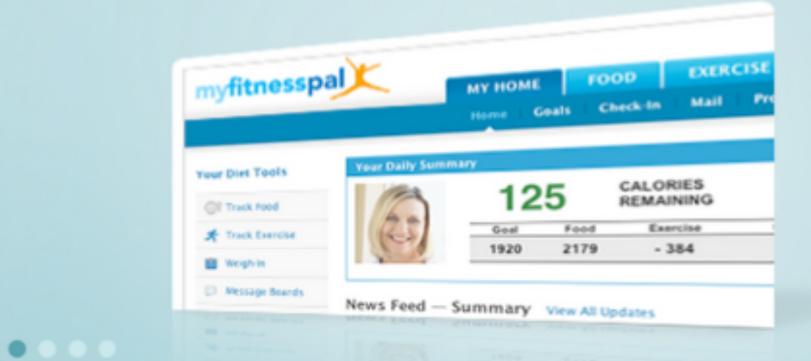
The number of apps and websites connected to Facebook is likely to quickly grow past 9 million. With Open Graph integration proving to be a large source of traffic for third-party apps and websites, we can expect many more blogs and media sites, as well as mobile games and other apps to implement aspects of the platform

Along with stats about pages and apps, Facebook provided other updated figures for photo uploads, interactions and friend connections in its filing this week. Between Jan. 1 and March 31, there were more than 300 million photos uploaded to the site each day — up from 250 million per day in Q4 2011. Users also generated an average 3.2 billion Likes and comments each day in the first quarter of 2012 — up from 2.7 billion per day in Q4 2011. And Facebook now has more than 125 billion friend connections between its 901 million monthly active users.

MyFitnessPal™

Sync your meals and activities to Fitbit and adjust your daily net calorie goal on MyFitnessPal by the tracker data

Learn more >



Make your experience with Fitbit even more awesome.

Browse Apps



Lose It!

by FitNow, Inc.

Sync your meals from Lose It! to Fitbit and extend Lose It! food budget by activities from your Fitbit tracker.

Learn more >



MyFitnessPal

by MyFitnessPal, LLC.

Sync your meals and activities to Fitbit and adjust your daily net calorie goal on MyFitnessPal by the data measured by your tracker.

Learn more >



SparkPeople™

by SparkPeople, Inc.

Link Fitbit to your SparkPeople account and you can dynamically share and sync data - including weight, fitness and sleep - to your SparkPeople profile.

Learn more >

What is this?

Browse the App Galle discover new website and applications that your experience with

Manage your apps

View all >

Want to build some









FTTT

Channels

Browse Recipes





Netetmo Weather Station

Phone Call









OneDrive

Push.co

SmartThings*

SmartThings







PHILIPS

Philips hue

IFTTT lets you create connections between the 92 Channels below.

search



























BuzzFeed









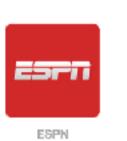






















Pages











Chatter

Sunlight

Foundation





Puahbullet

sms



The New York

Times

SoundCloud







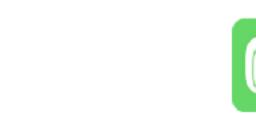




Flickr

Groups



















Sports





Gmall











Power Genius

















Calendar











YauTube

Popular Automatic Recipes



Email my mechanic when the check engine light comes on

by automatic (a) on Feb 20, 2014

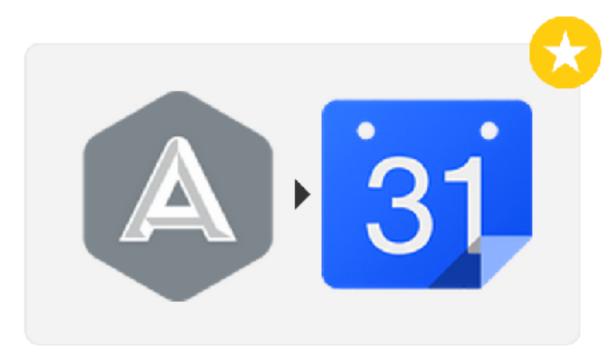
♣ 89 uses ♥ 6 favorites



Turn my house lights on when I get home

by automatic (a) on Feb 25, 2014

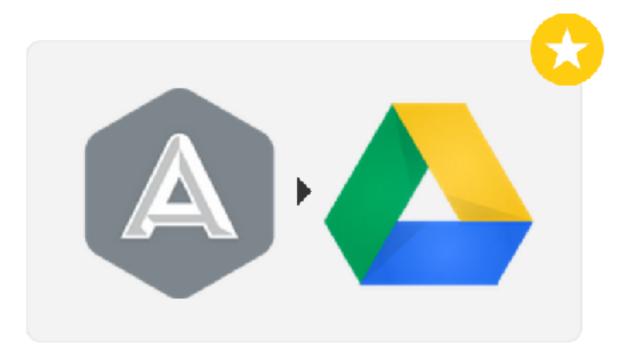
å 69 uses ♥ 16 favorites



Log your vehicle's check engine light codes to Google Calendar

by automatic on Feb 20, 2014

411 uses 41 favorites



Log all of my trips to a Google spreadsheet

by automatic and on Feb 20, 2014



Add an iOS reminder when my check engine light comes on.

by automatic 3 on Feb 20, 2014

å 343 uses ♥ 28 favorites



Show my trip summary on Google Glass

by automatic on Feb 20, 2014

38 uses ♥ 7 favorites

motivation

service entanglements

approach

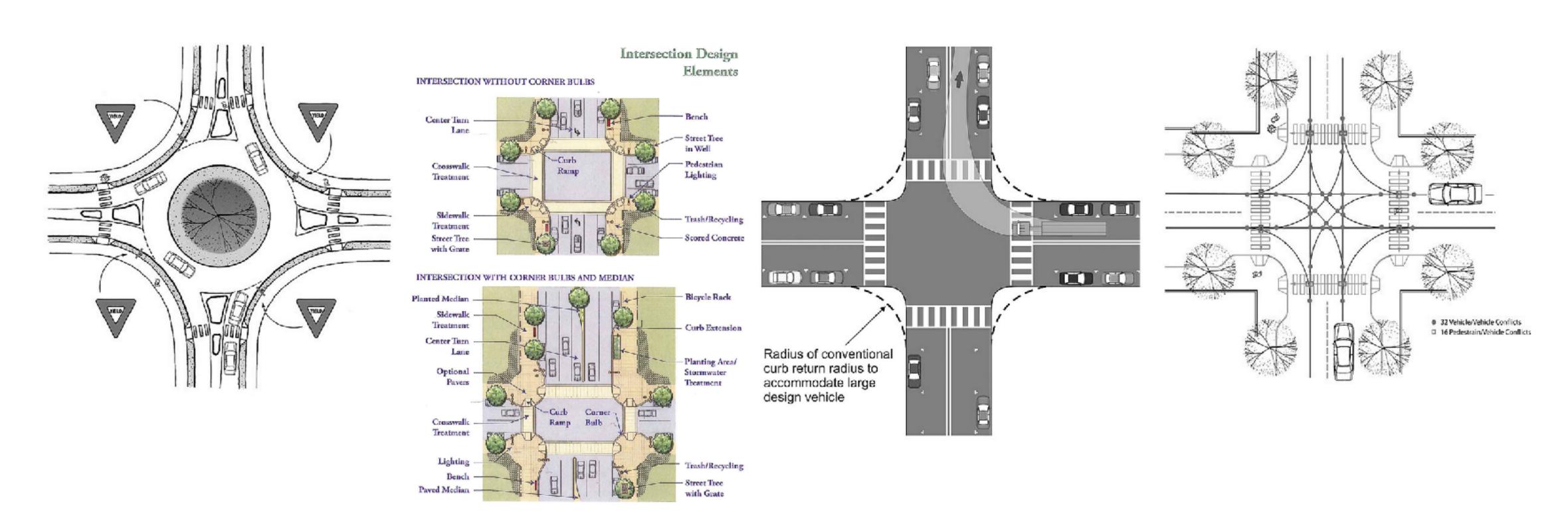
interviews

workshops

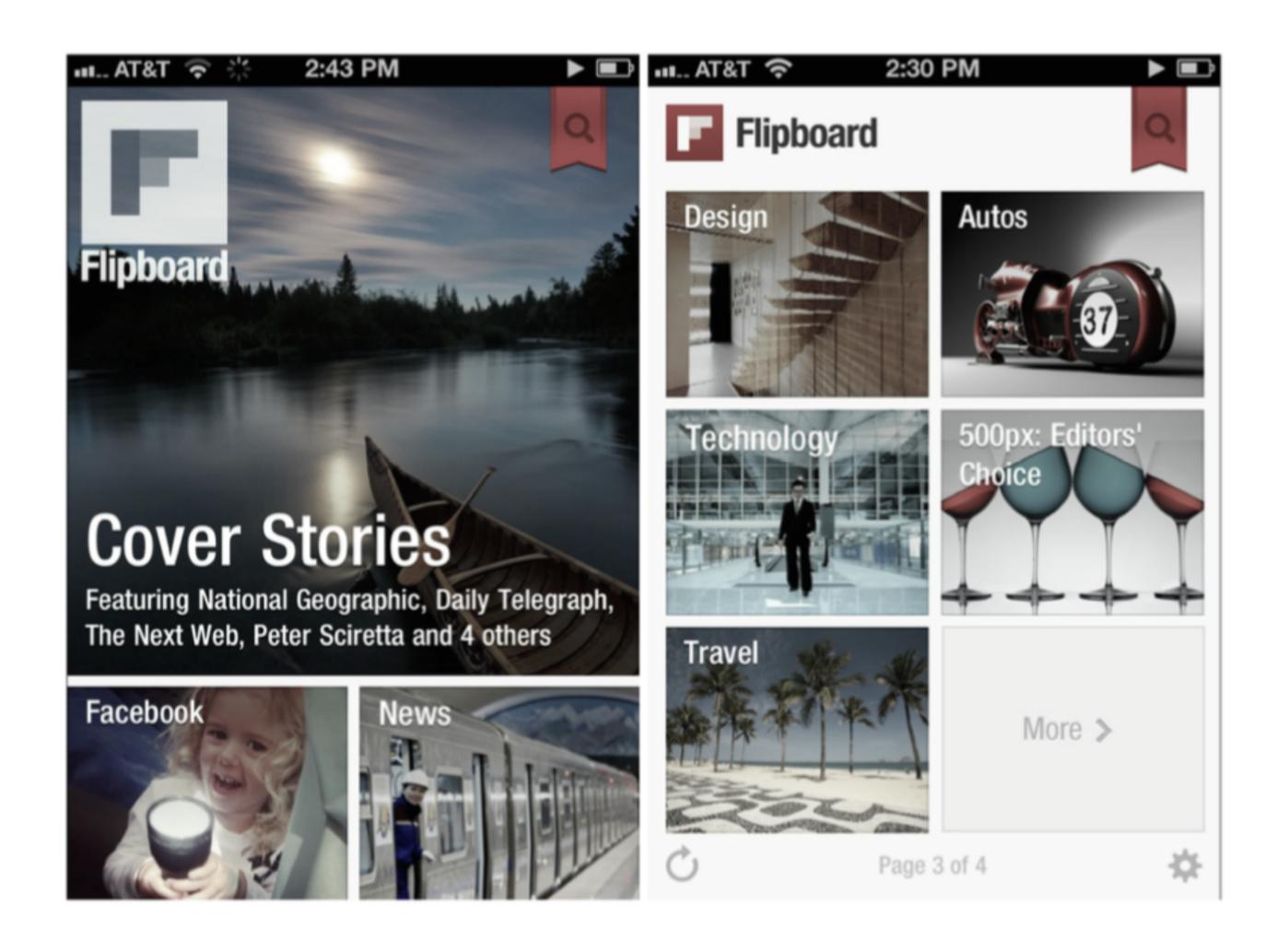
discussion

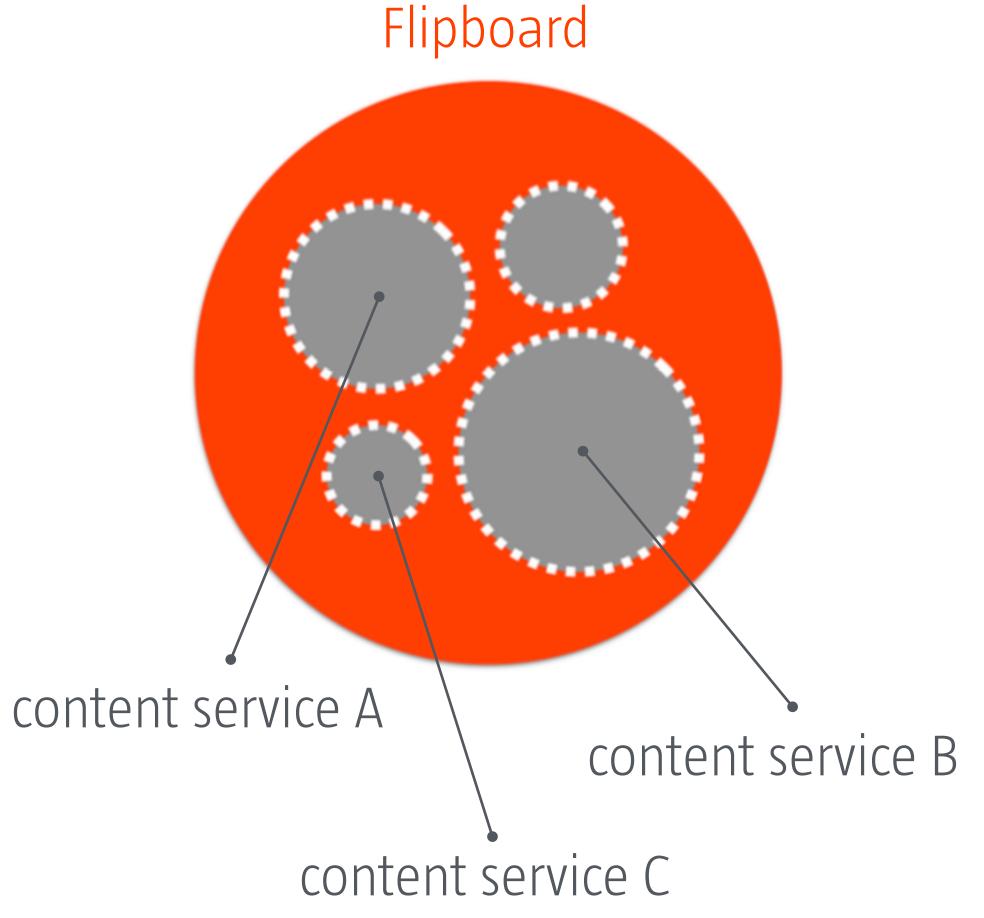
Service Entanglements

- interrelationships between multiple service systems
- entangled services co-produce an experience and a value flow
- not all values and experiences from Service Entanglement are positive
 - : because entangled services are not designed to be a single system

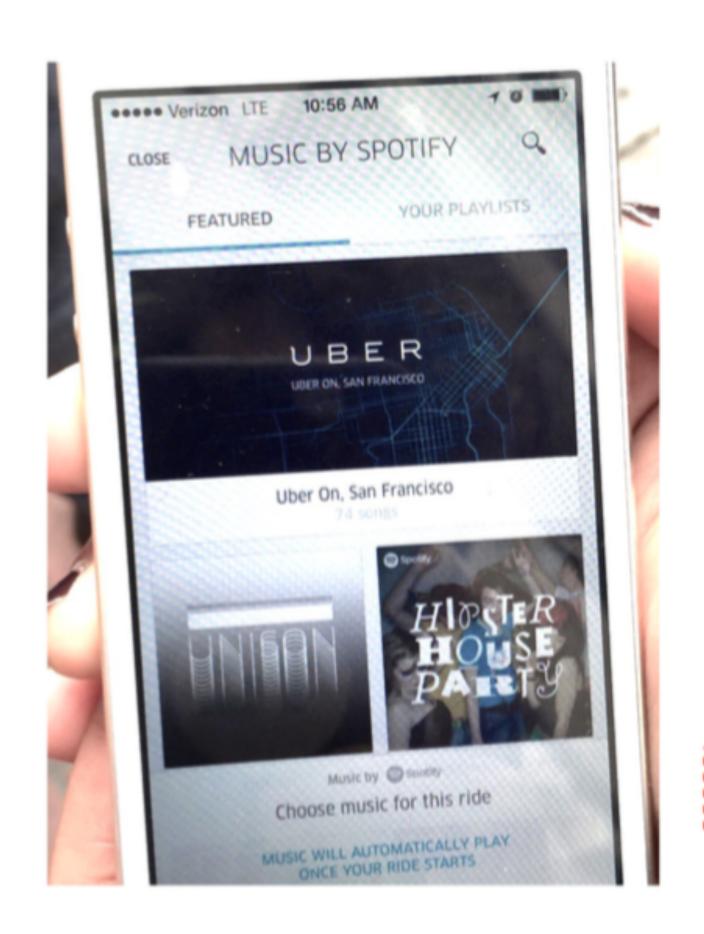


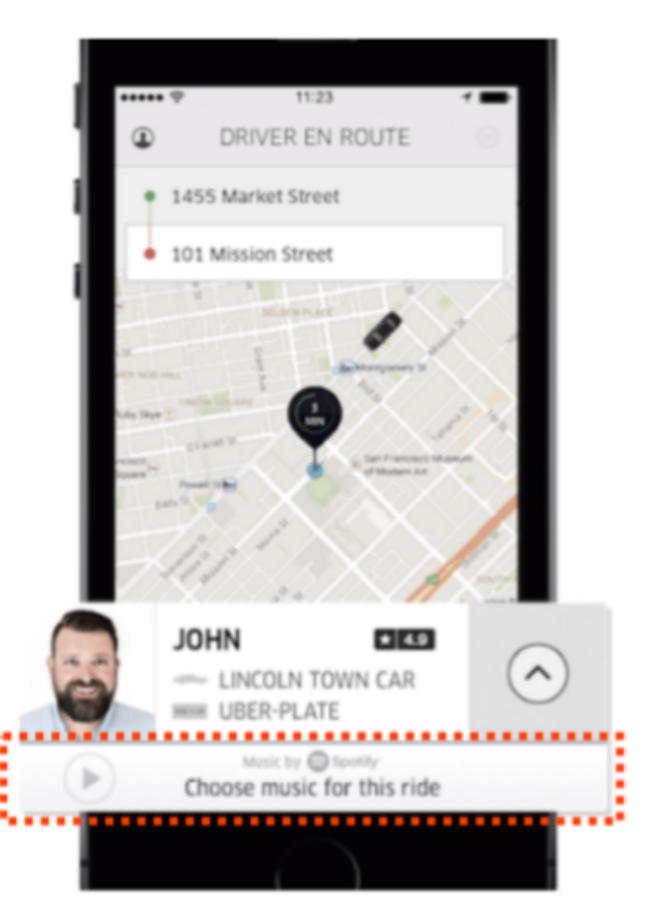
Entangled Services: dependent relationship

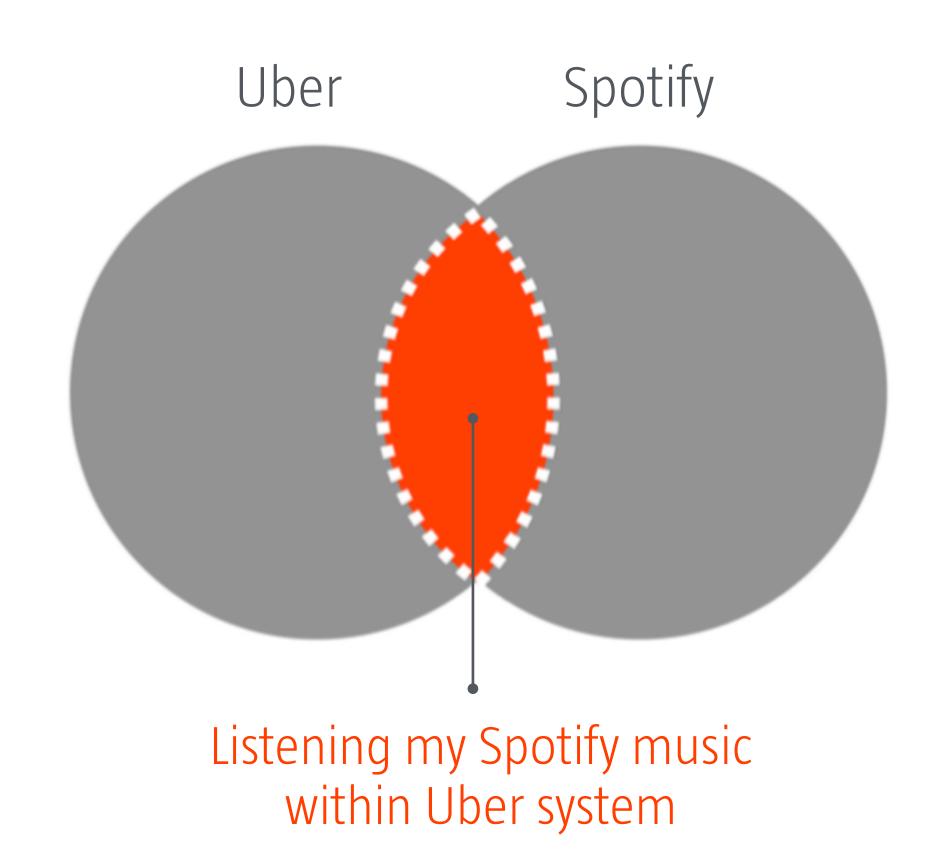




Entangled Services: featuring relationship

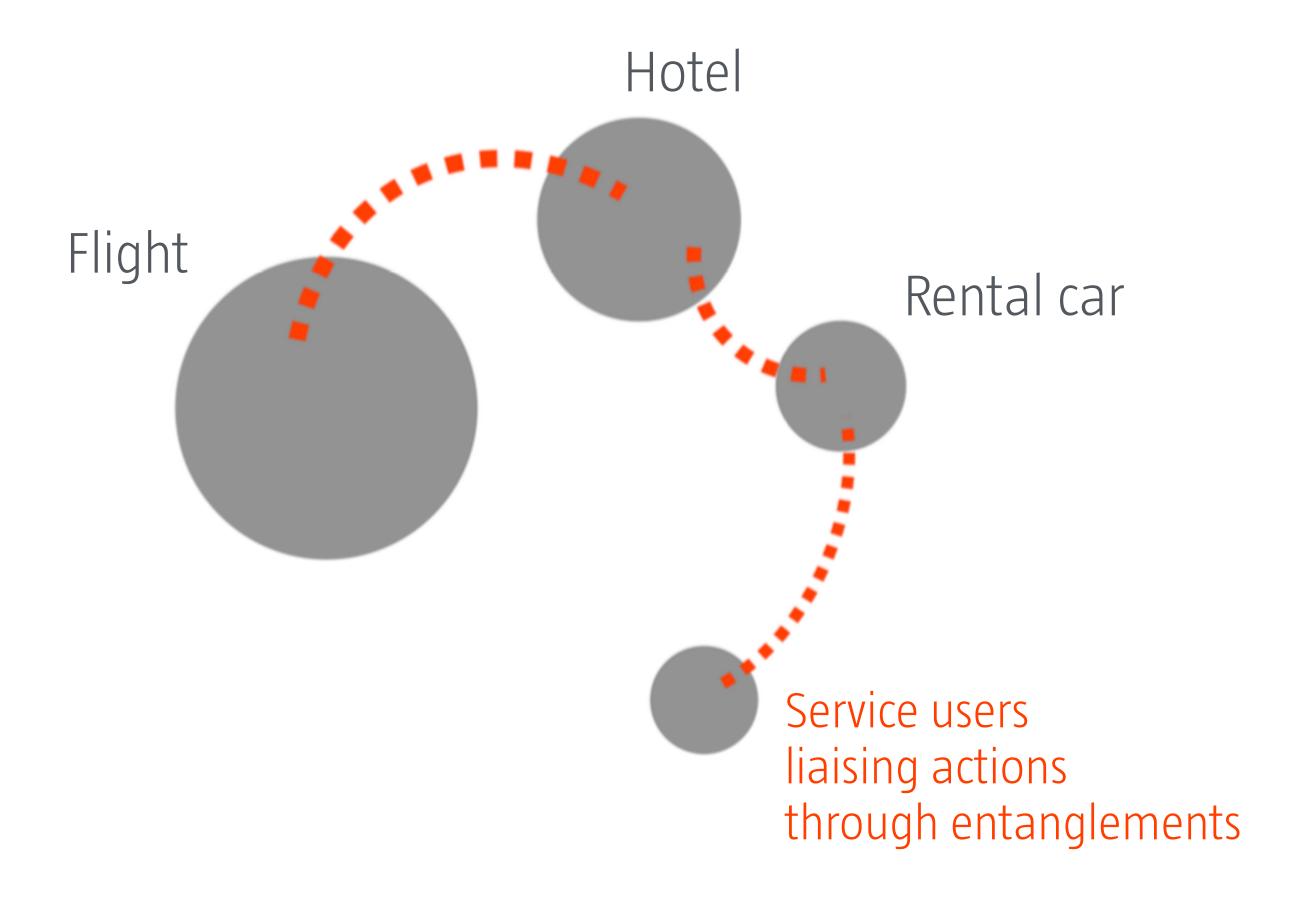






Entangled Services: liaising relationship





Soft Systems Methodology (Checkland, 1989)

- analysis of complex situations where there are divergent views about the definition of the problem
- attempts to resolve "soft problems" where the boundary and structure of problematic situations are fuzzy and not clear

Information ecology (Nardi and O'Day, 2001)

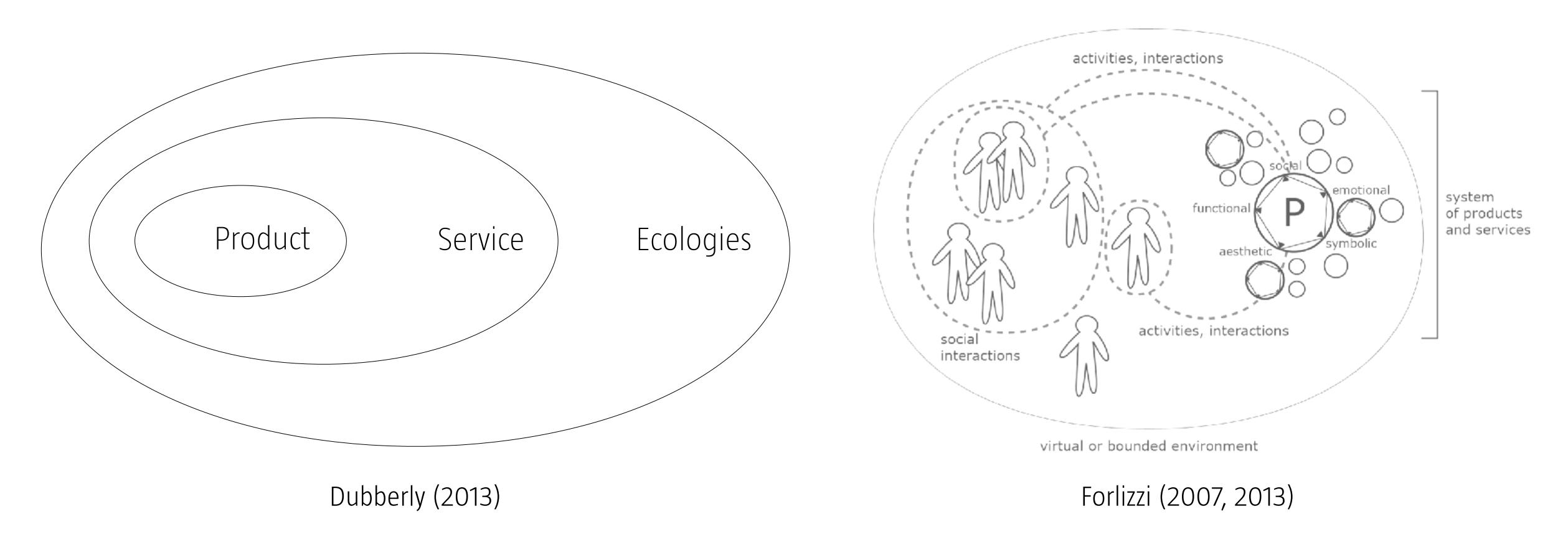
- a system of people, practices, values, and technologies in a particular local environment
- in Information ecologies, the spotlight is not on technology, but on human activities that are served by technology

Ecologies of Artifacts (Jung, Stolterman, Ryan, Thompson and Siegel, 2008)

- a study of how interactive devices interconnect within a personal life

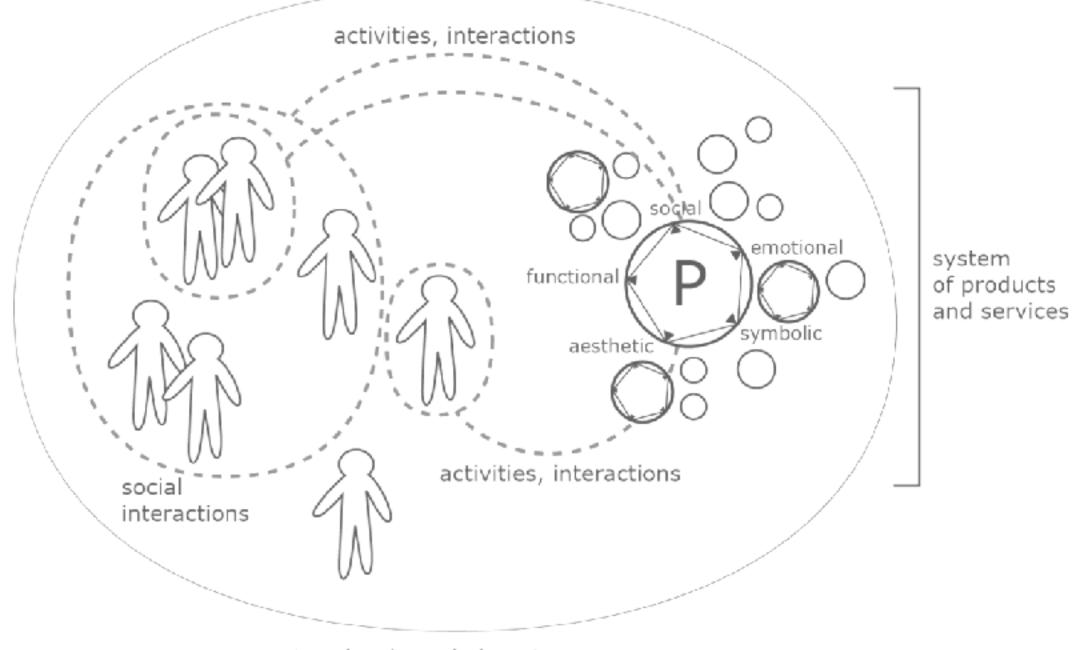
Product Service Ecology (Forlizzi, 2007, 2013)

- the system of products and services is the central unit of analysis
- dimensions of the products and services within the system help describe how social behavior evolves within the system



Product Service Ecology: Benefits

- Understand how problematic situations are linked to the physical and social environment in which they take place
- Consider the broader implications of the solution to be put into place
- Train designers in using their judgment in rectifying a problematic situation



virtual or bounded environment

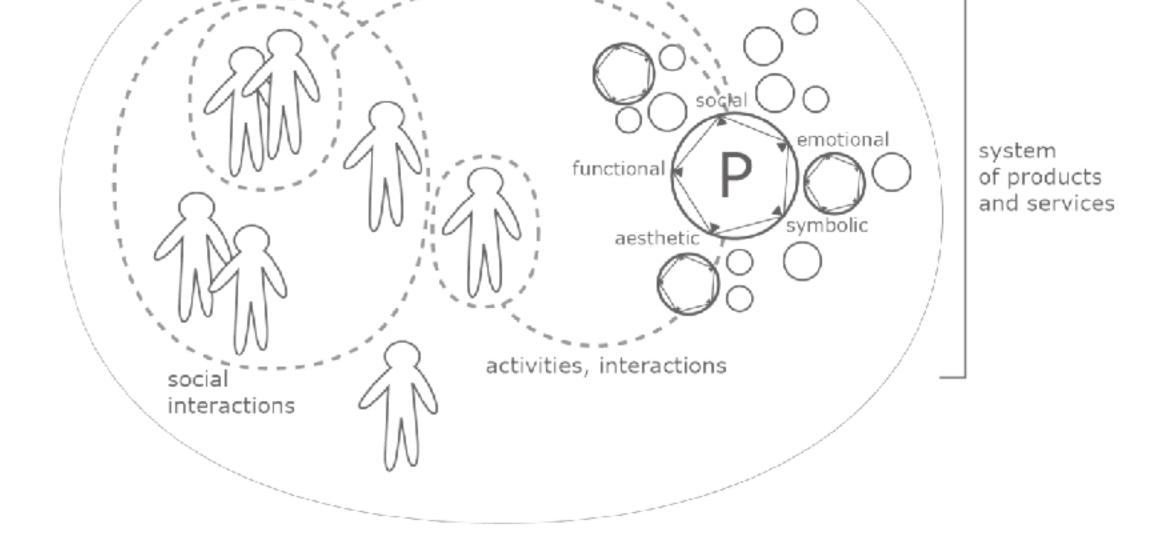
Forlizzi (2007, 2013)

Carnegie Mellon University

October 2013

Product Service Ecology: Approach

- Bridge conventional scientific and design disciplines
- Create a meta design, not a design of one product or system
- Focus on creating value
- Leverage approaches and models from service design



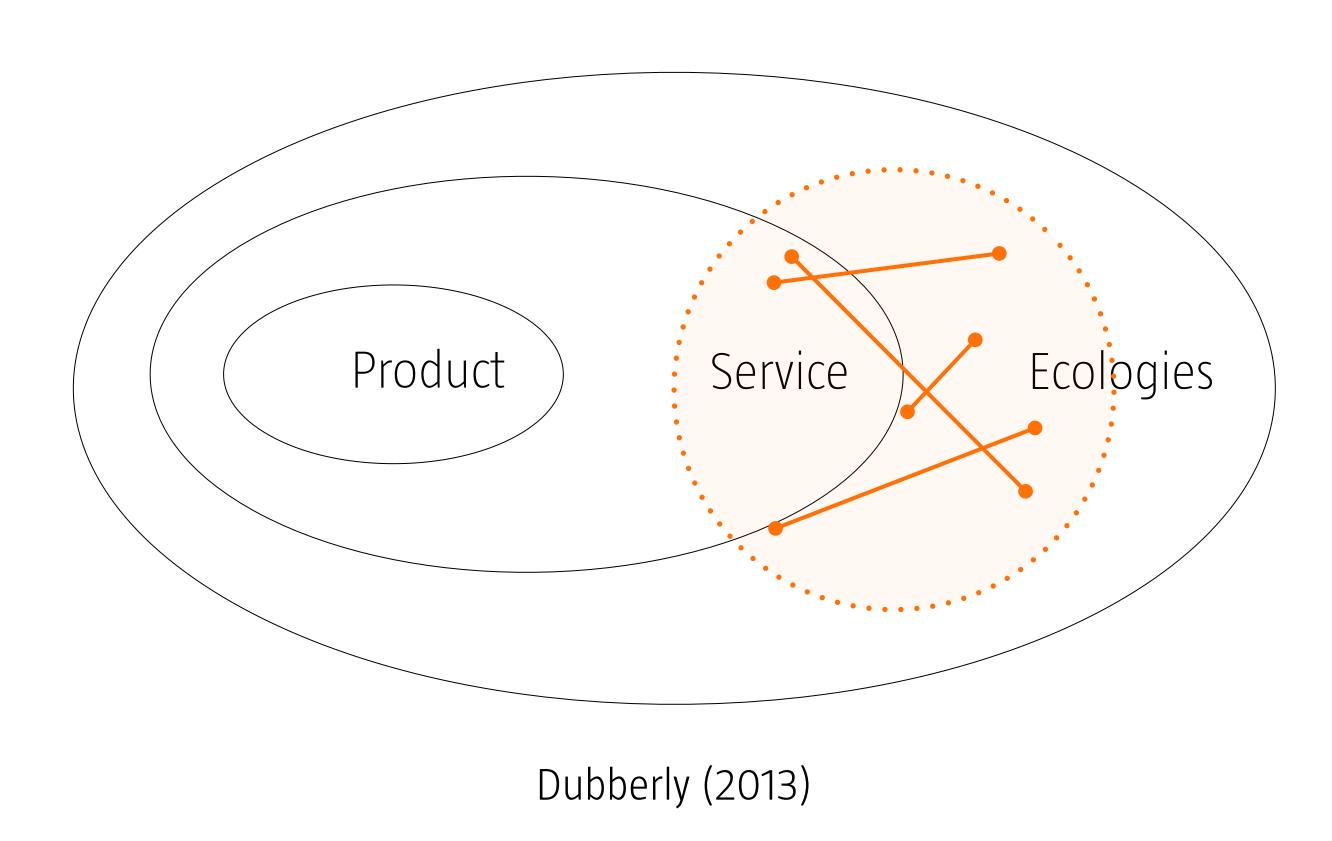
Forlizzi (2007, 2013)

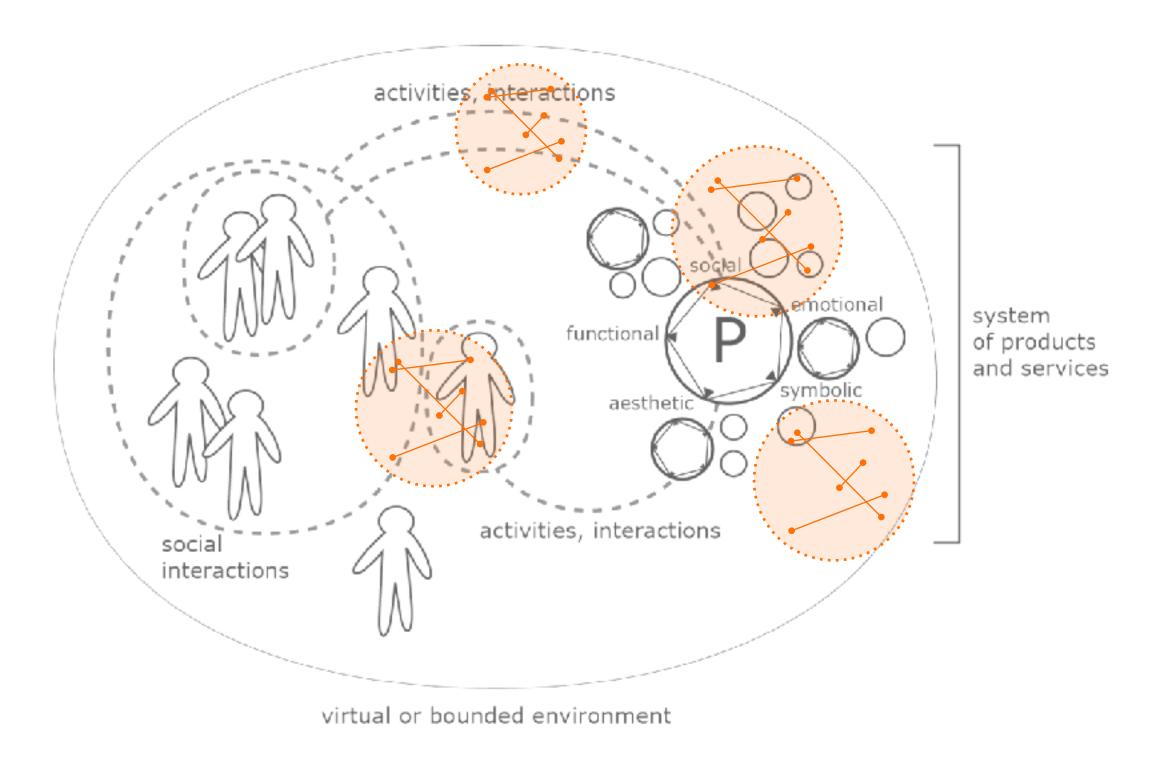
virtual or bounded environment

HCII and School of Design Carnegie Mellon University October 2013



Service Entanglements





Forlizzi (2013)

motivation service entanglements

approach

interviews workshops discussion

understanding service entanglements

interviews

7 senior design consultants 11 senior in-house designers

liquefying service entanglements

co-design workshops with exploratory tools

5 co-design workshops with 9 design + HCl students

motivation service entanglements approach

interviews workshops

discussion

in-house design

	domain of service	role
P1	Internet of Things (IoT)	Co-founder and CEO
P2	Healthcare Provider (General Hospital)	Senior Service Designer
РЗ	Healthcare Device and Solution Manufacturing	Senior Service Design Consultant
P4	Social Commerce	VP, Global Design Group
P5	Internet Search	Interaction Designer
P6	Personal Wellness Product and Service	Senior Product Designer
P7	Social Network	Product Designer
P8	Mobile Public Transportations	Senior UX Designer
P9	Online Marketplace for Accommodations	Interaction Designer
P10	Internet Search	Interaction Designer
P11	Public Library	Executive Director

professional design firm

company	role
Independent Consulting	Owner, Interaction Designer
Experience Design Consulting	Design Director
Social Innovation Design Education	Founder
Innovation Strategy Consulting	Managing Partner
Design Consulting A, SF	Interaction Design Director
Design Consulting A, Austin	Experience Design Director
Design Consulting B. Chicago	Interaction Design Lead
	Independent Consulting Experience Design Consulting Social Innovation Design Education Innovation Strategy Consulting Design Consulting A, SF Design Consulting A, Austin

a. growing needs for understanding influences of external systems

"It is challenging because it (designing healthcare solutions for general hospitals) involves larger stakeholders. We need to know regulations, policies, and stakeholders' strategic positions to the current changes in healthcare. It requires design team quick design decision-making because there are so many uncertainties. It causes extra iterations in design execution because we don't know what will exactly happen in the complex landscape."

- P8 (service design, healthcare solutions)

b. systems orientation to tame interdependencies with internal/external systems

"What third party application information to be displayed in the Timeline was defined in meetings with product managers in charge of partnerships with the application categories. We had a lot of discussions on how much and what kind information from music or game apps we want to show in relation to portions of personal postings."

- P4 (interaction design, social media)

b. systems orientation to tame interdependencies with internal/external systems

"API level design features should be more consciously designed, rather than engineered day to day. At first it didn't seem to be important. But I realized when you really want to design the whole experience well, you need to envision high-level future of how our systems should interface with our third party applications right."

- P7 (product and interaction design, wearable solutions)

c. designing for multiple systems has not been a conventional design practice

"Working tightly with the Customer Support team was very helpful for identifying important interdependencies that would rise in the future. It helped me think of impacts when changes made by customers or hosts. Voice of Customers glued many independent designs of customer-side and host-side into a seamless one – we found having CS team in our daily scrum very useful in this sense."

- P1 (interaction design, online lodging marketplace)

- c. designing for multiple systems has not been a conventional design practice
 - maybe we need a new design approach to address the design issues from entanglements

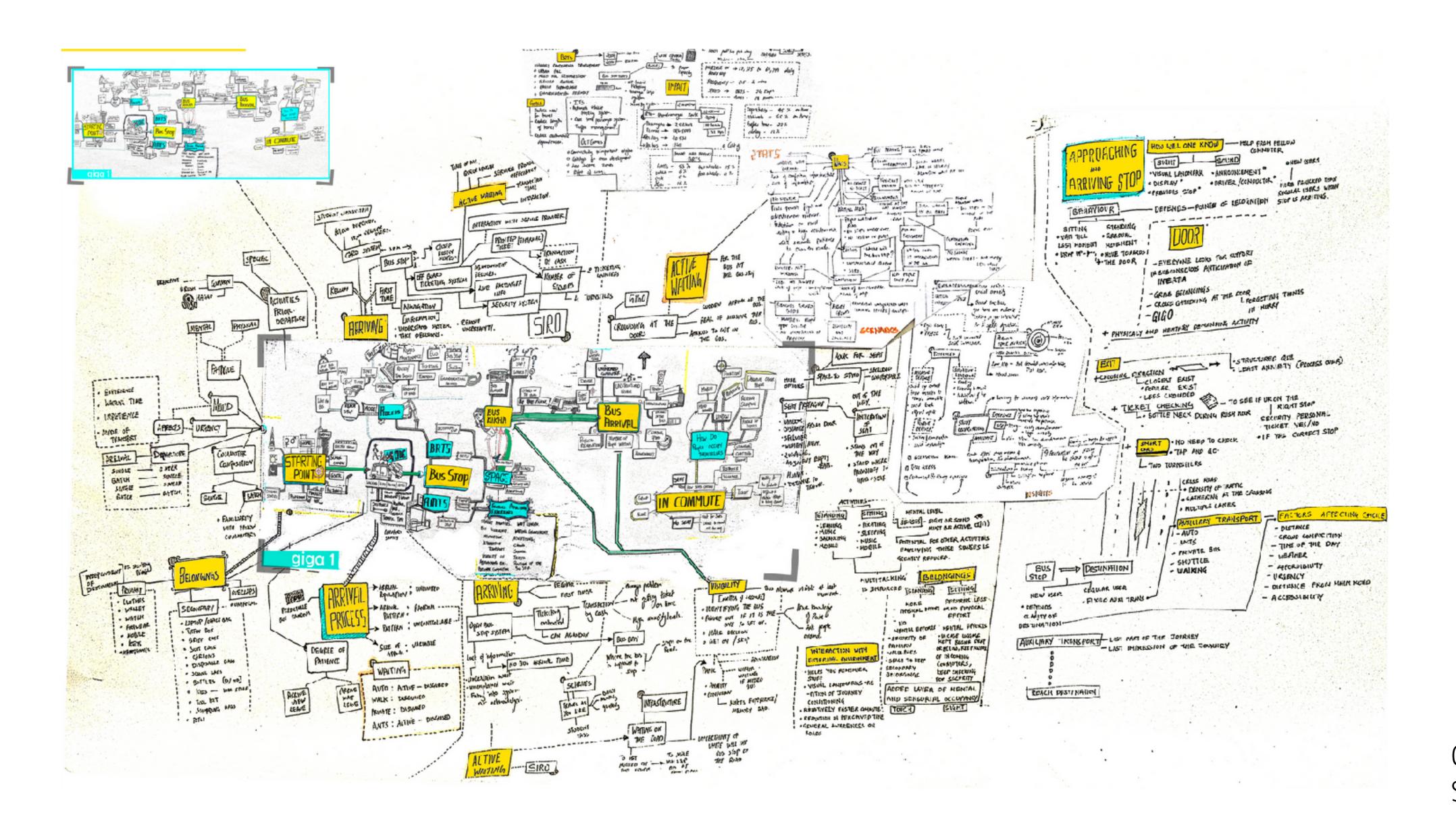
"As we shift our focus from developing medical solutions to health solutions, we found the hardest part we face everyday is capturing and resolving issues from interdependency of systems. The interdependency lies in many different legacy (health information) systems, care practices, facilities and associated policies."

- P9 (service design, healthcare provider)

motivation service entanglements approach interviews

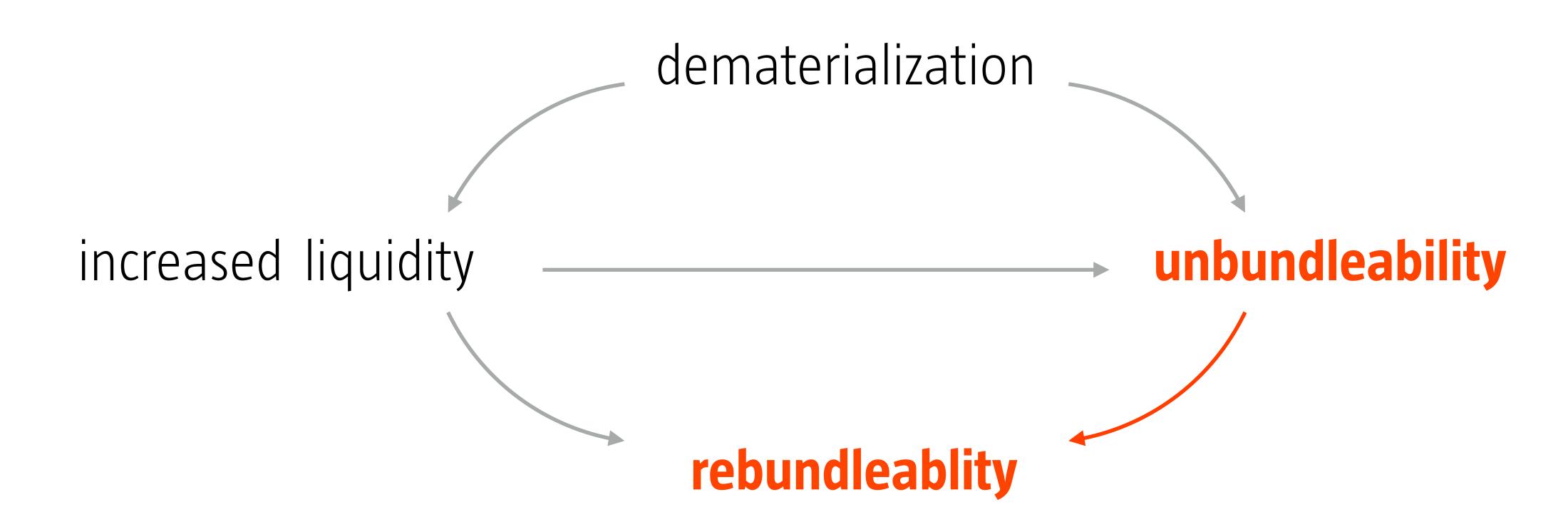
workshops: liquefying service entanglements discussion

key ideas in the co-design workshop design



Giga Mapping Sevalsdon, B. (2011)

key ideas in the co-design workshop design



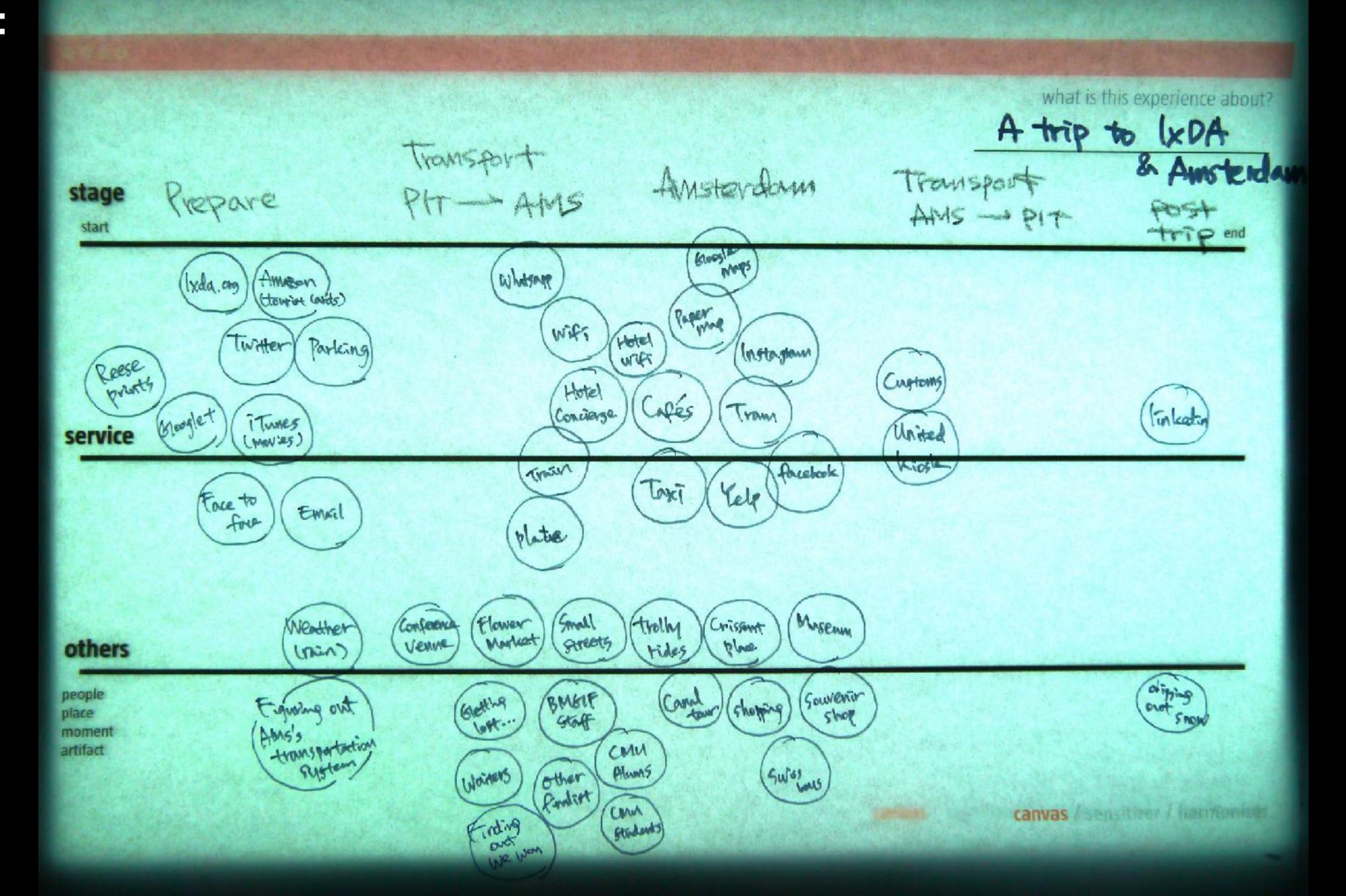
key ideas in the co-design workshop design

- a. meta-design: sensitizing designers to the boundaries of multiple systems
- b. enable unbundling and rebundling service systems through exploratory tools
- c. use everyday material than digital tools
- d. use sample experience: travel to other country

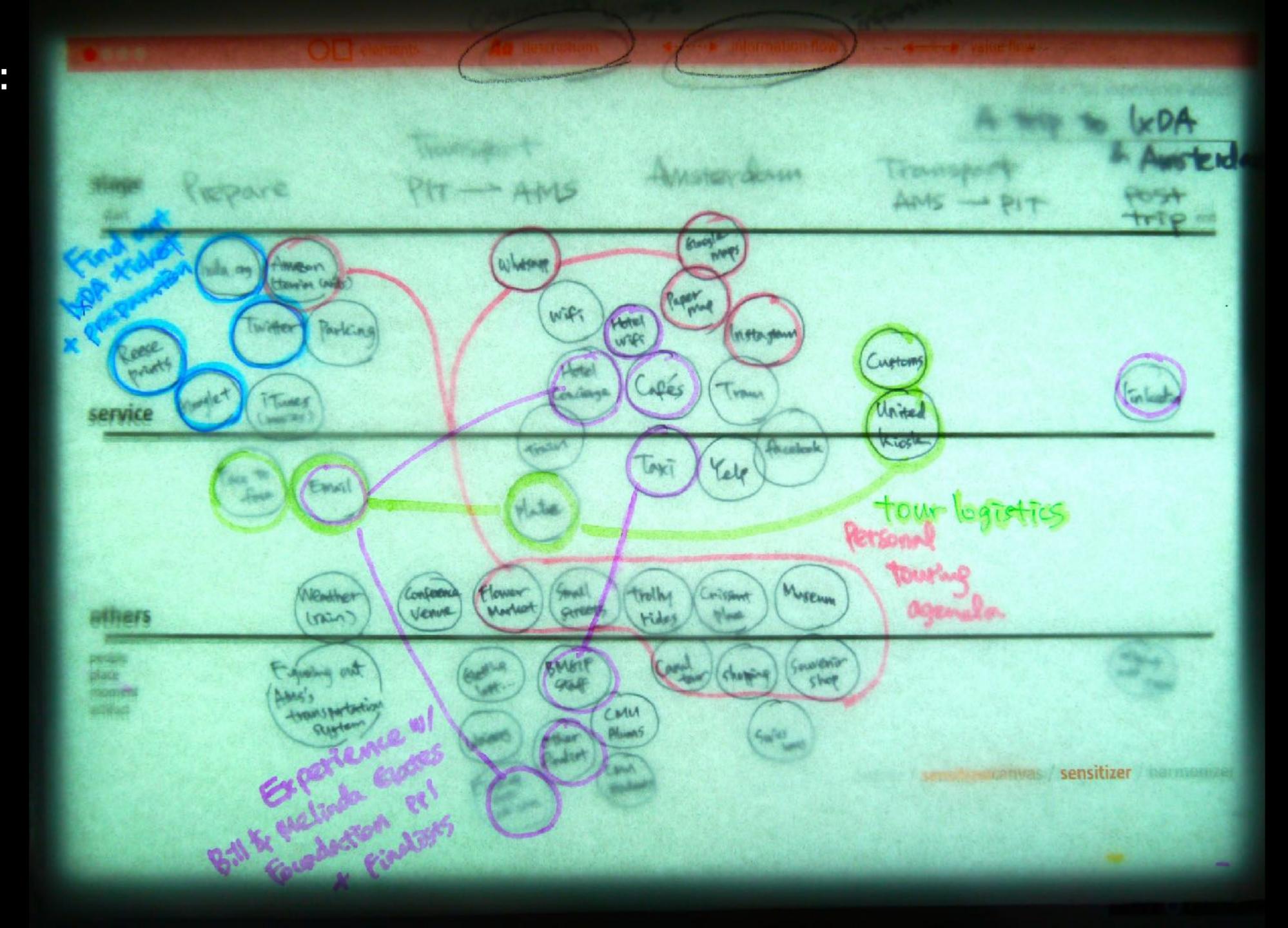
exploratory tools: a) Unbundling

	•
time start	
start	end
services	
others	
people	
people place product	

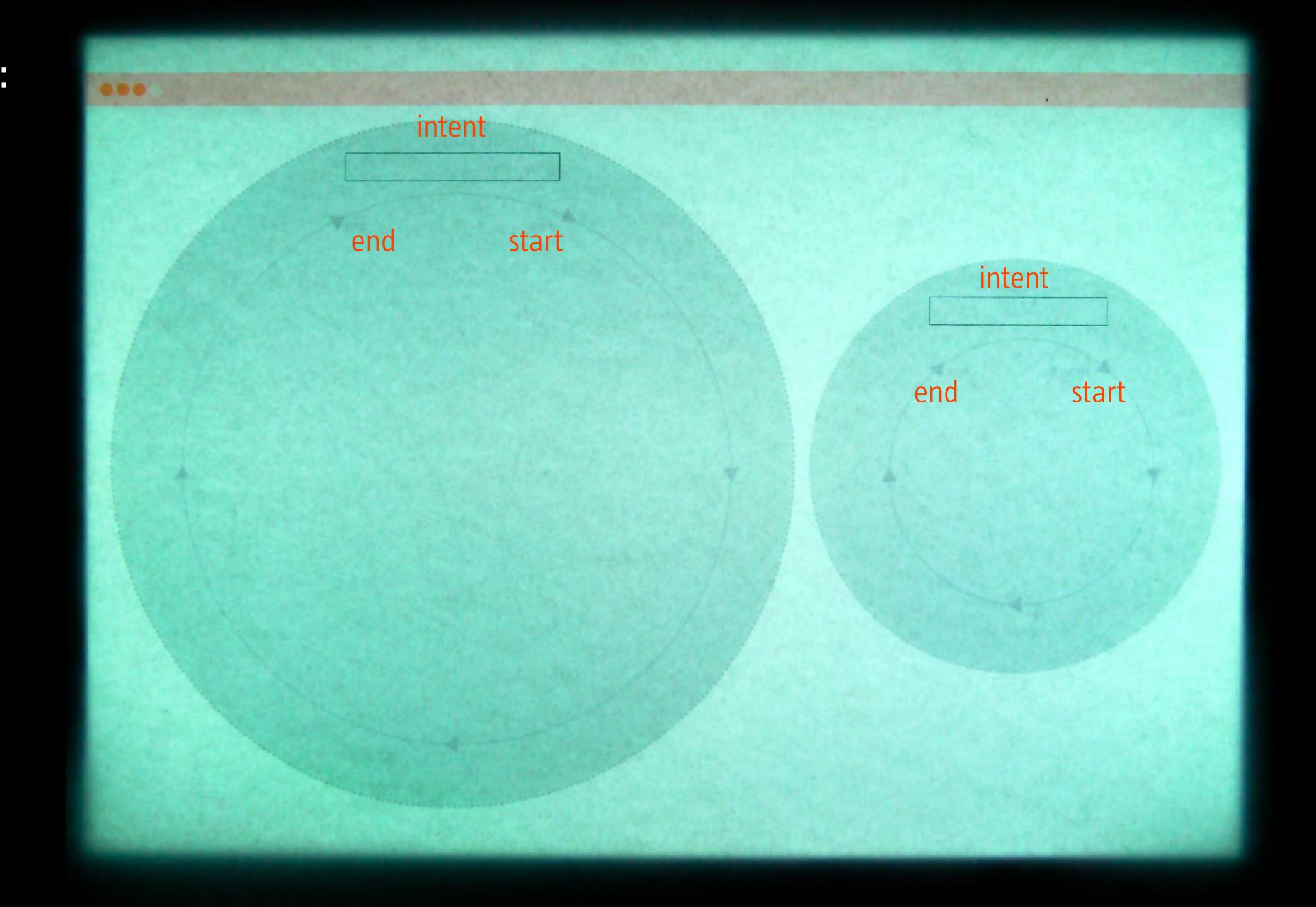
exploratory tools: a) Unbundling



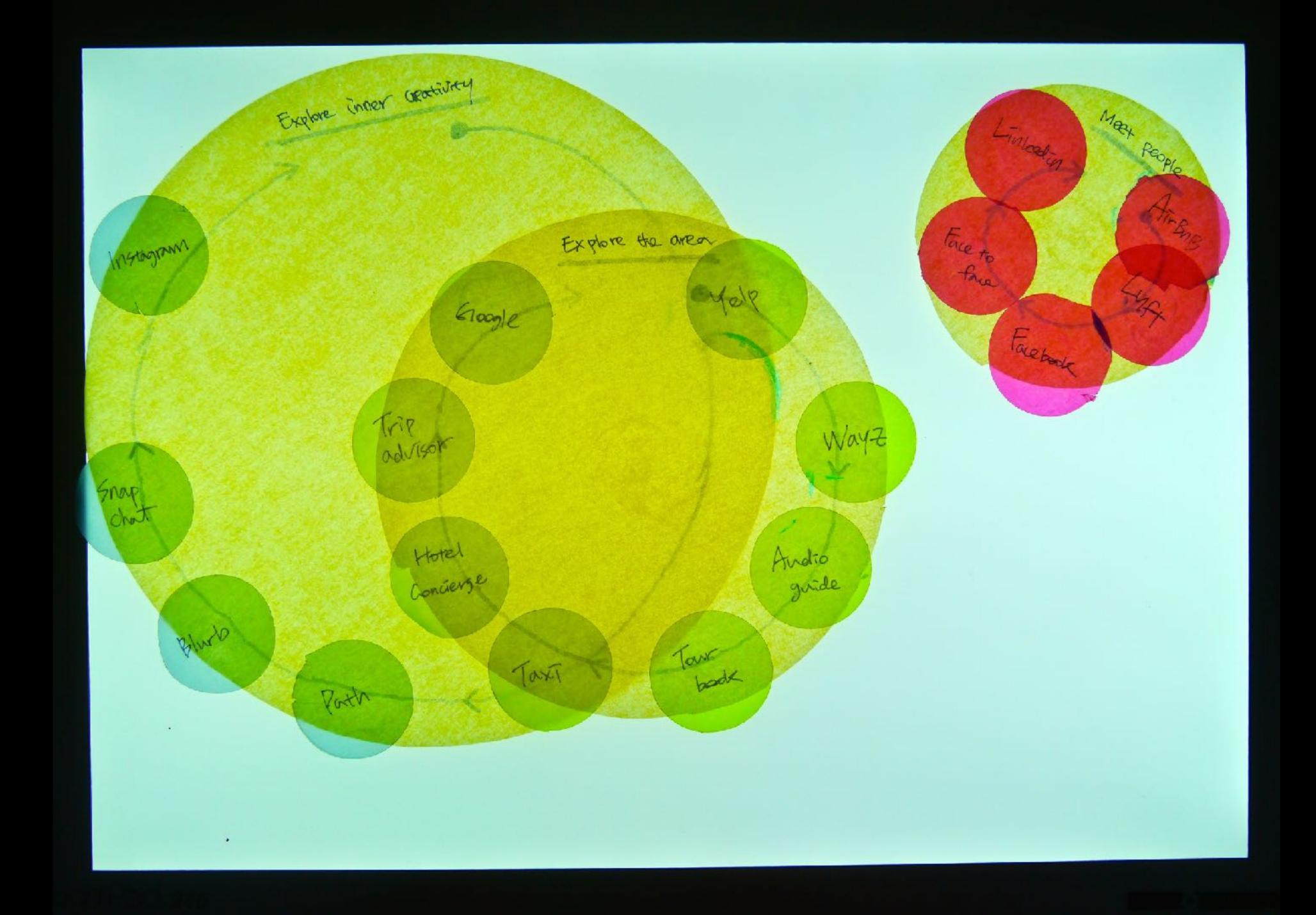
exploratory tools: a) Unbundling



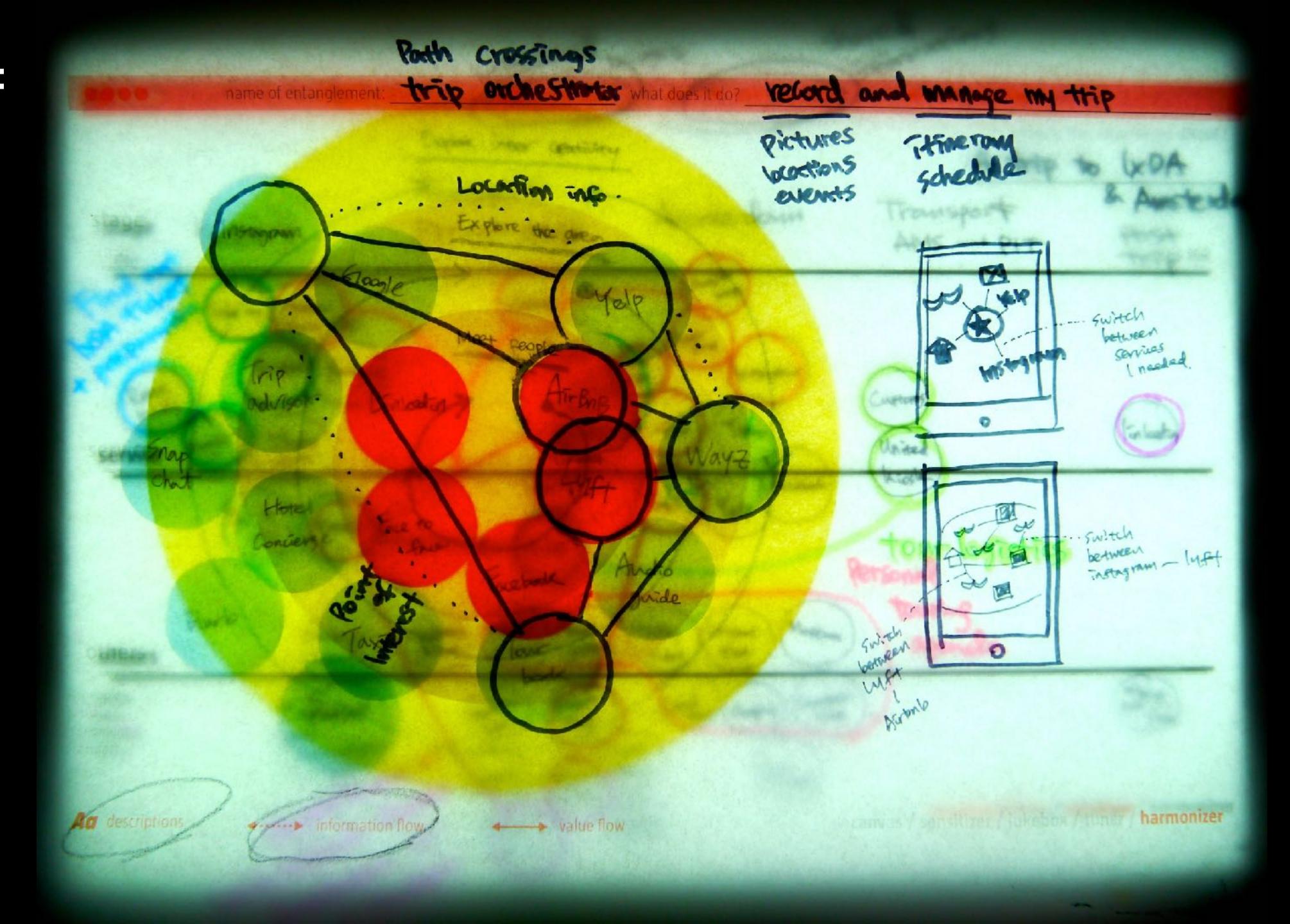
exploratory tools: b) Rebundling



exploratory tools:
b) Rebundling



exploratory tools: b) Rebundling



co-design workshop

- 9 design + HCl students to a recall their recent travel experience
- deconstruct / reconstruct a travel experience
 with services and other artifacts they interacted during the journey
- 90 minutes + take home // 5 sessions

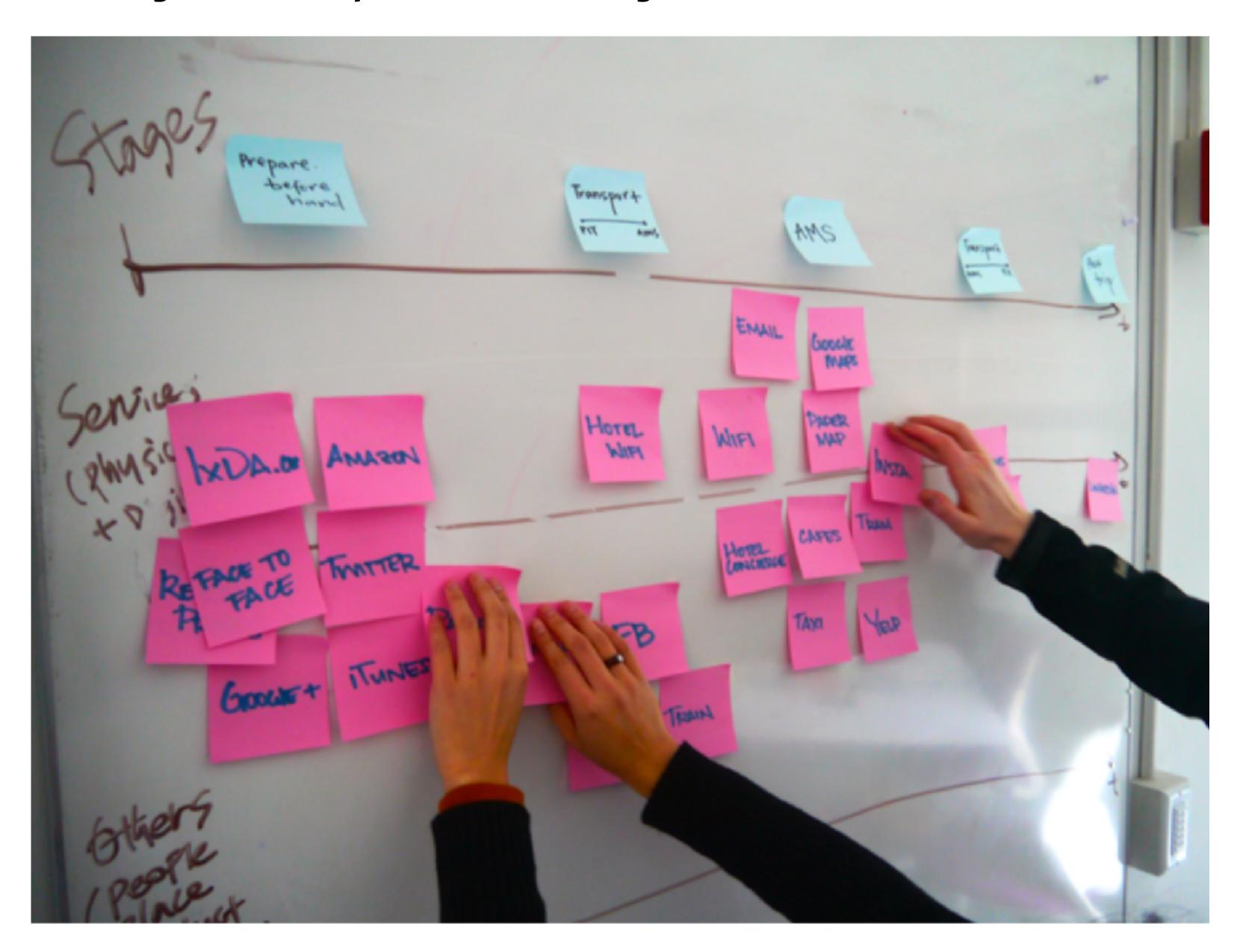
co-design workshop: participants

Session	Participants	
W1	P1 (f, 26); HCI graduate student	
W2	P2 (f, 25); Communication Design graduate student	
W3	P3 (f, 28), P4 (f, 26), P5 (m, 25); Interaction Design graduate students	
W4	P6 (m, 23); Product Design undergraduate student	
W5	P7 (f, 28), P8 (f, 25); Interaction Design graduate students	

co-design workshop: activities

Activity	Average Time Spent
Introduction	5 min.
Decostructing	Solo: 40 min. / Group: 60 min.
Reconstructing	Solo: 20 min. / Group: 30 min.
Post-workshop interview	30 min.

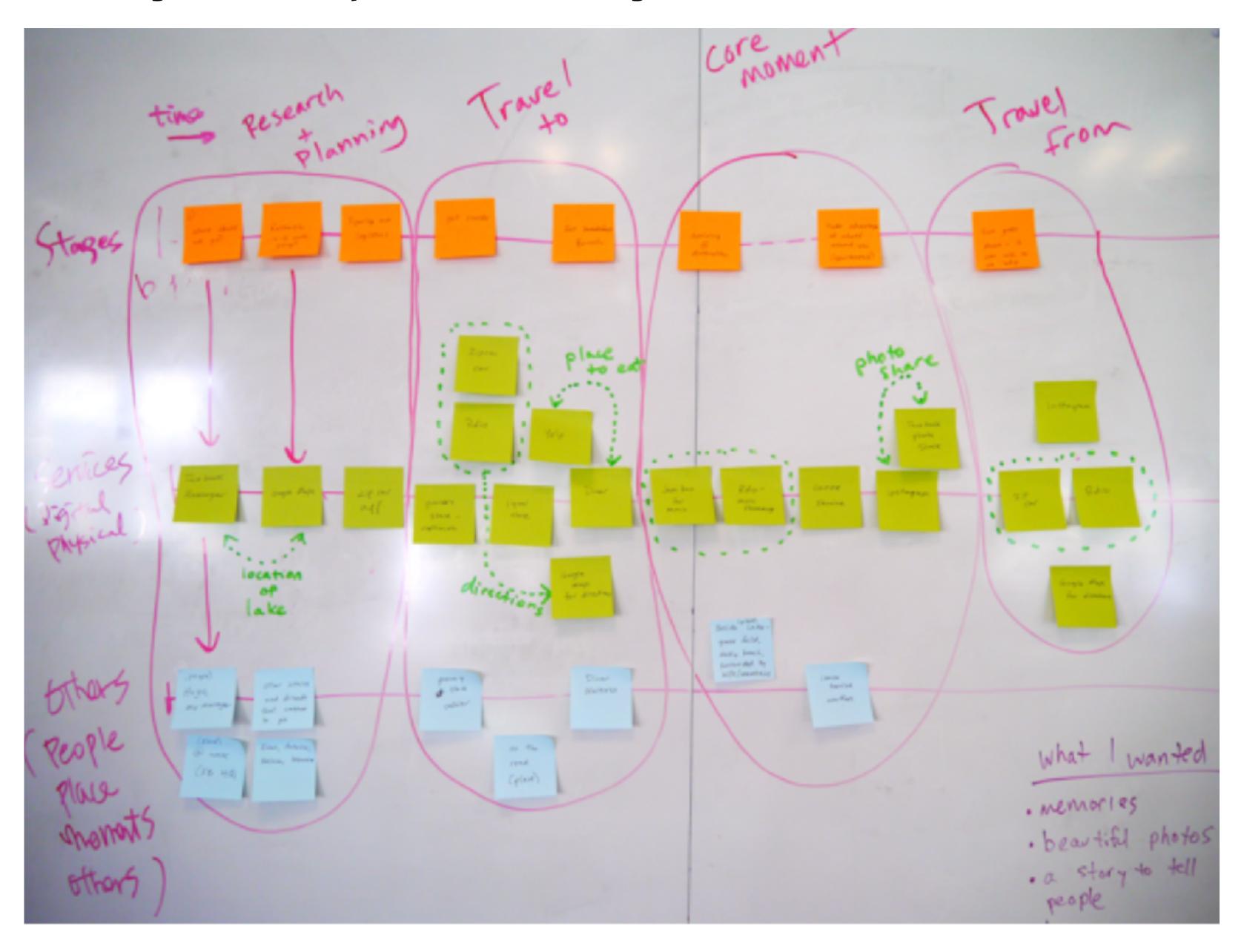
co-design workshop: deconstructing with unbundler



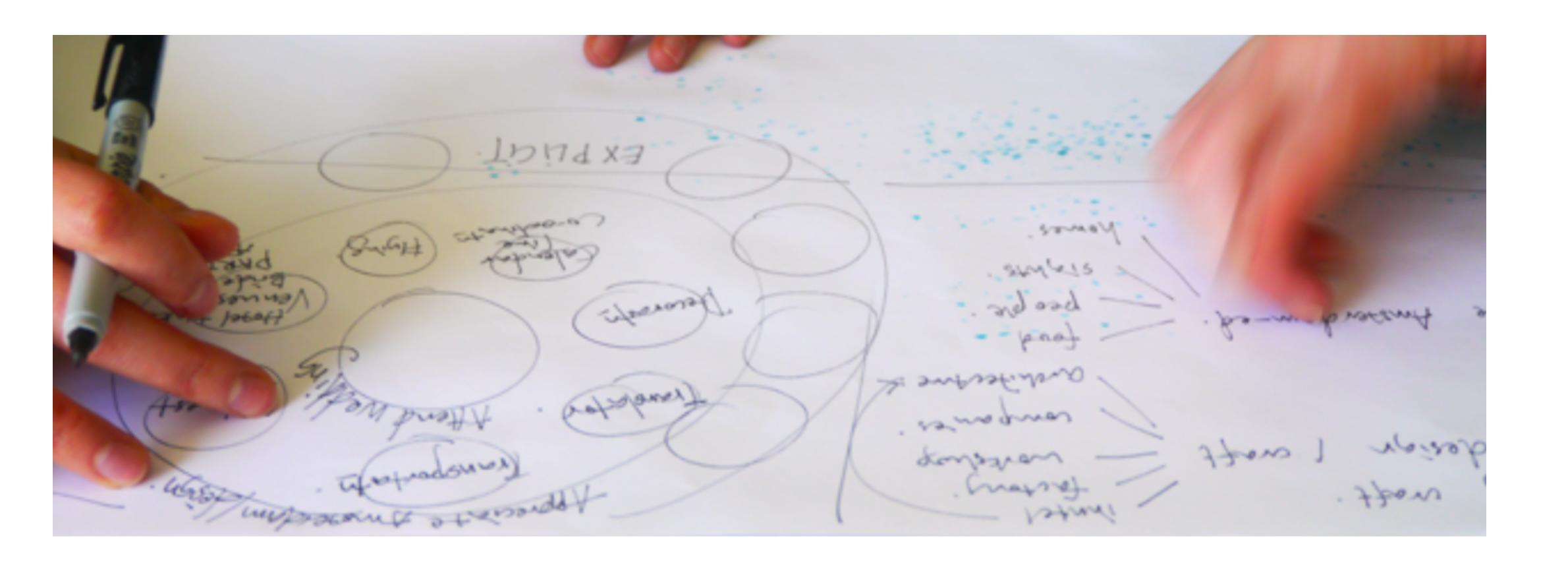
co-design workshop: deconstructing with unbundler



co-design workshop: deconstructing with unbundler



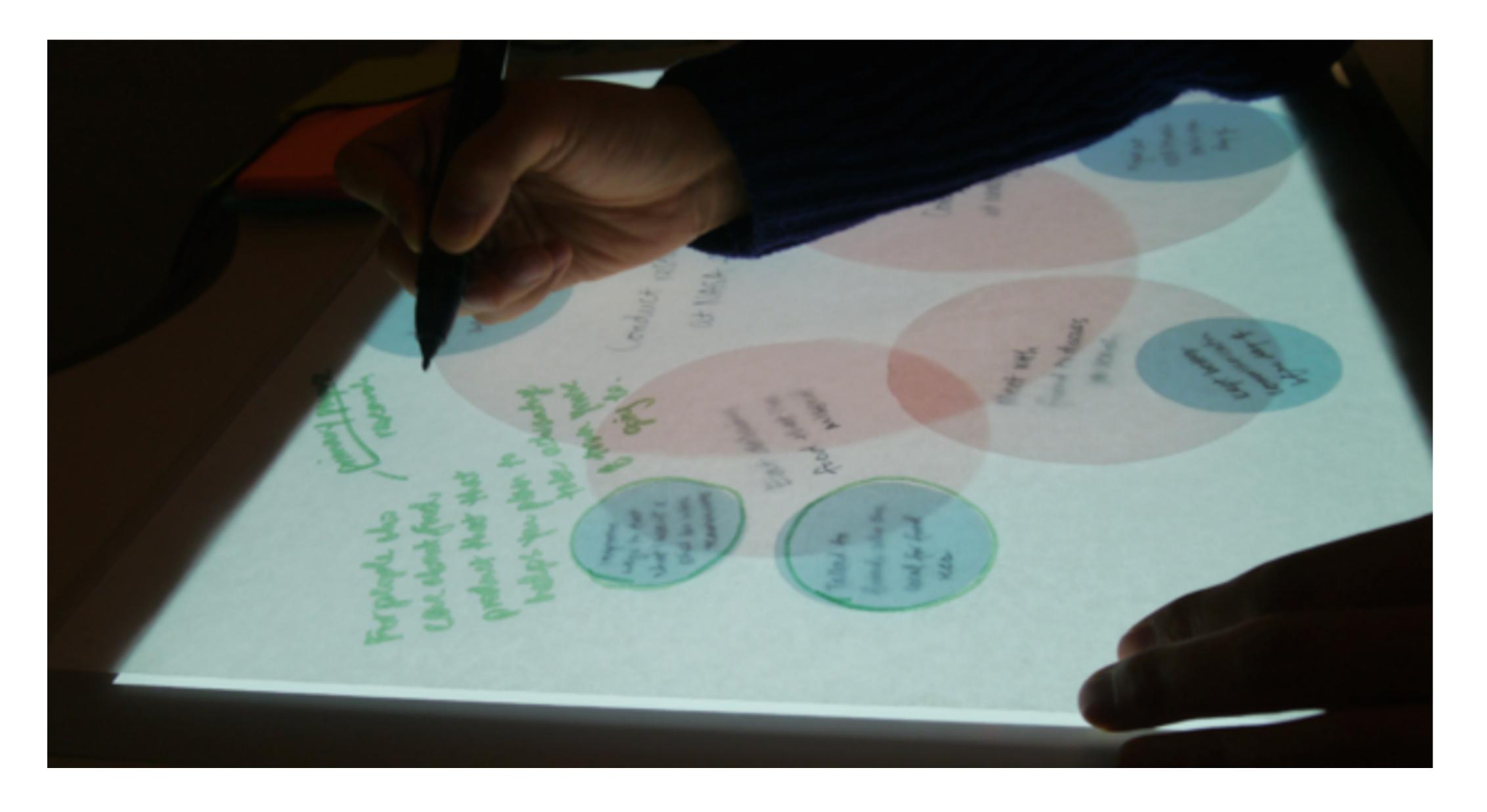
co-design workshop: reconstructing with rebundler



co-design workshop: reconstructing with rebundler



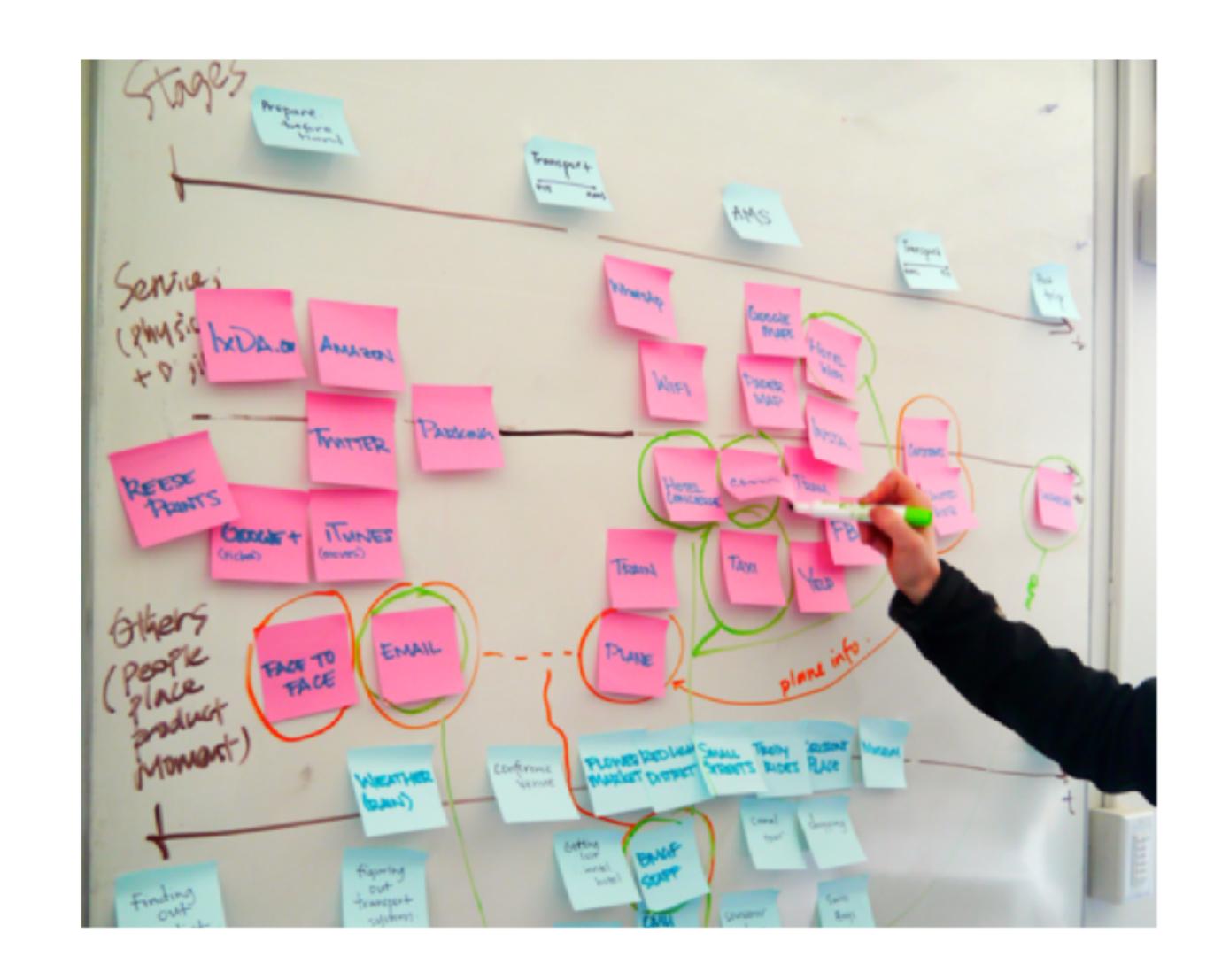
co-design workshop: reconstructing with rebundler



motivation
service entanglements
approach
interviews
workshop findings
discussion

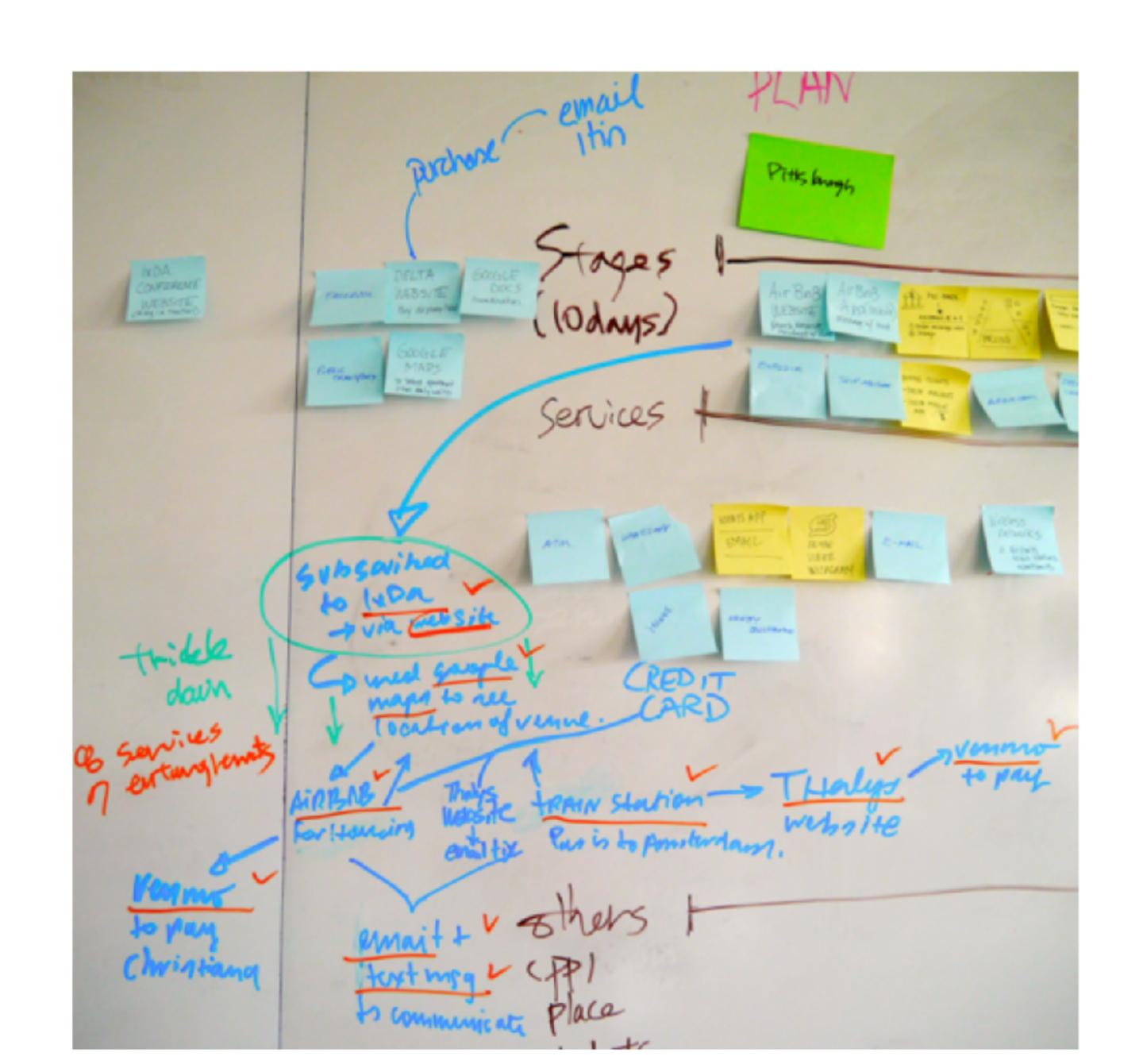
a) Unbundling

(W5) Participants sketched how services are interconnected and clustered



a) Unbundling

(W3) Participants annotated how an interaction with one service triggered another interactions with others



a) Unbundling

- successfully sensitized entangled services

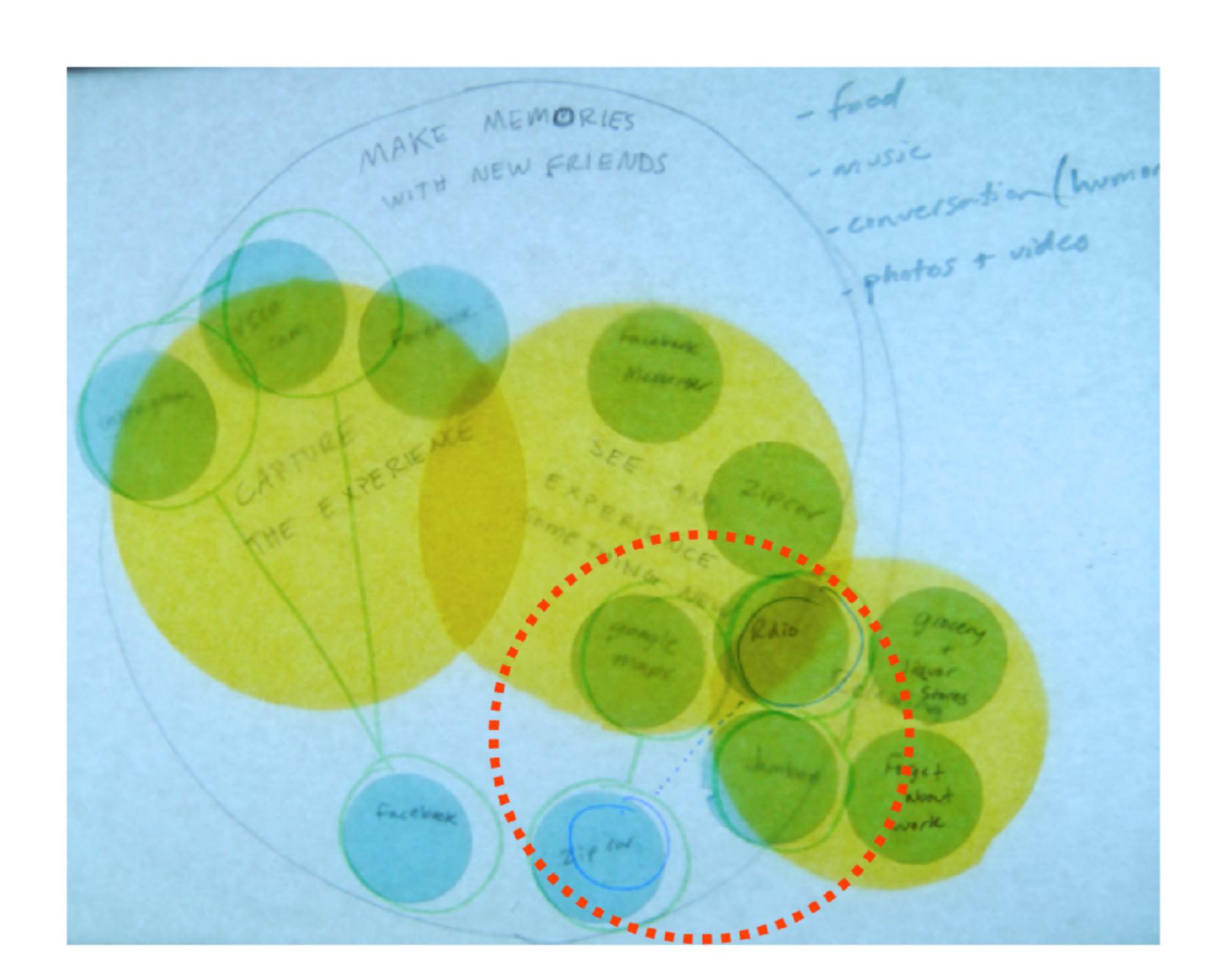
P1: "I feel like everything was connected with Gmail and Google Calendar. It was a busy trip with teammates and there were lot of things to coordinate. When I found a lunch or dinner place at Yelp, I immediately turned on Google Calendar and put the info there so my teammates could know where I will be." – dependent services

P6: "(describing a line connecting Instagram and Faceook) We usually took photos with Instagram app. When I want to share pictures at my Facebook timeline, I used Facebook Photo sharing button in the Instagram." – featuring services

P2: "Including me, people traveled to IxDA used Whatsapp because it is free of charge. So this (Whatsapp) connects to Google Map and Calendar because we frequently exchanged our schedule and location info for where to eat, where we stay and where people are at during the conference." – liaising services

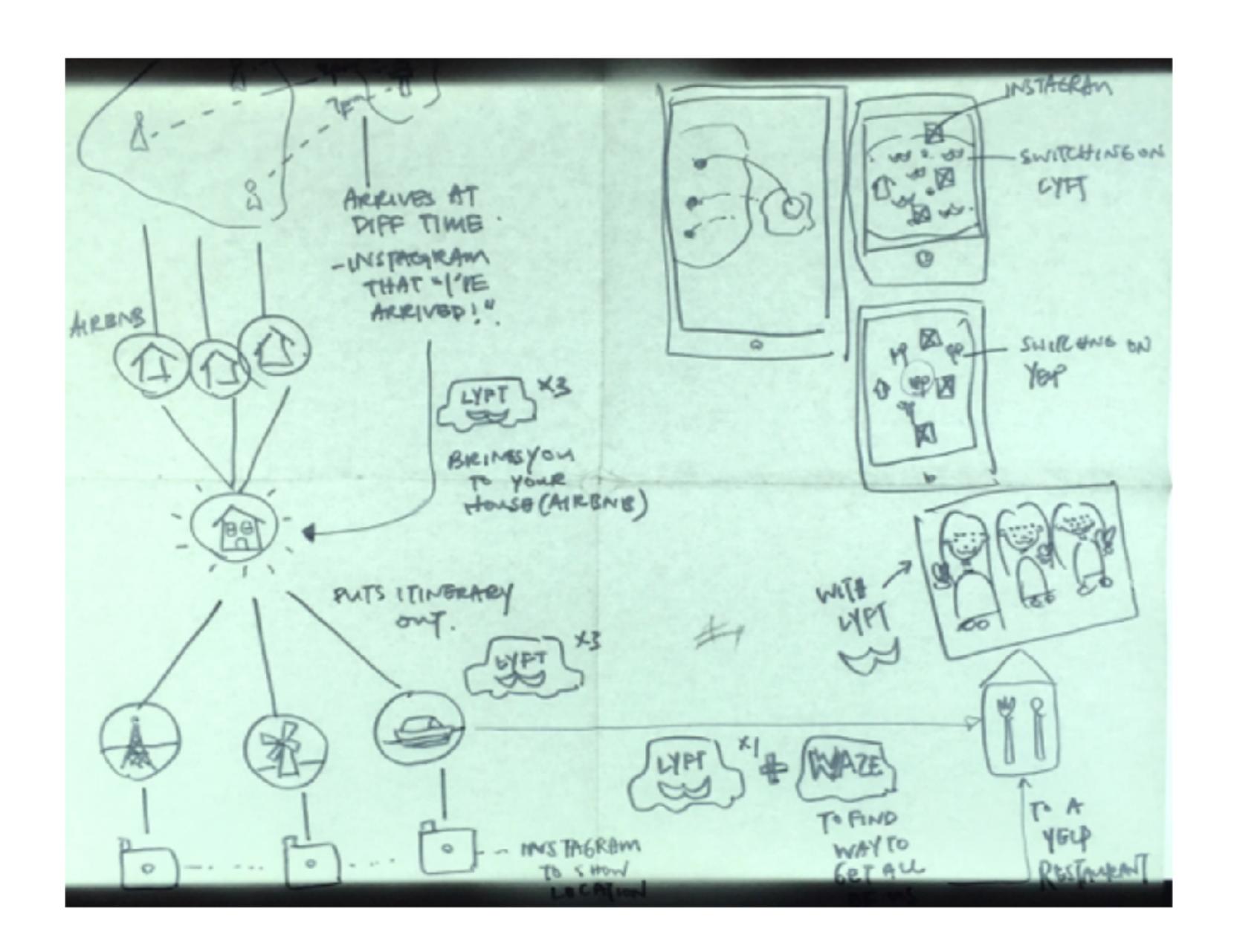
b) Rebundling

(W4) In this rebundling, participant highlighted an interconnection of Rdio, a music streaming service and Zipcar, a rental car service



b) Rebundling

(W5) Participant illustrated a rebundled future service concept integrating four services that are unbundled at the deconstructing activity



b) Rebundling

- attached to the user-centered perspective

P1: "I want a calendar that automatically updates my status to all other services and team members. It can also give me wise recommendations of places to eat or visit. I don't want to use emails for doing this."

P4: "Sharing photos after trip was complicated. We created a sharing folder at Dropbox and three of us threw all photos we took there. I wanted to post some of photos we took at Facebook, not all of them. I had to switch between Dropbox and Facebook many times for this."

P5: "I feel like Linkedin and IxDA conference websites can be more connected. I switched the Linkedin App and the conference website a lot on my phone to get to know people I met during the conference day."

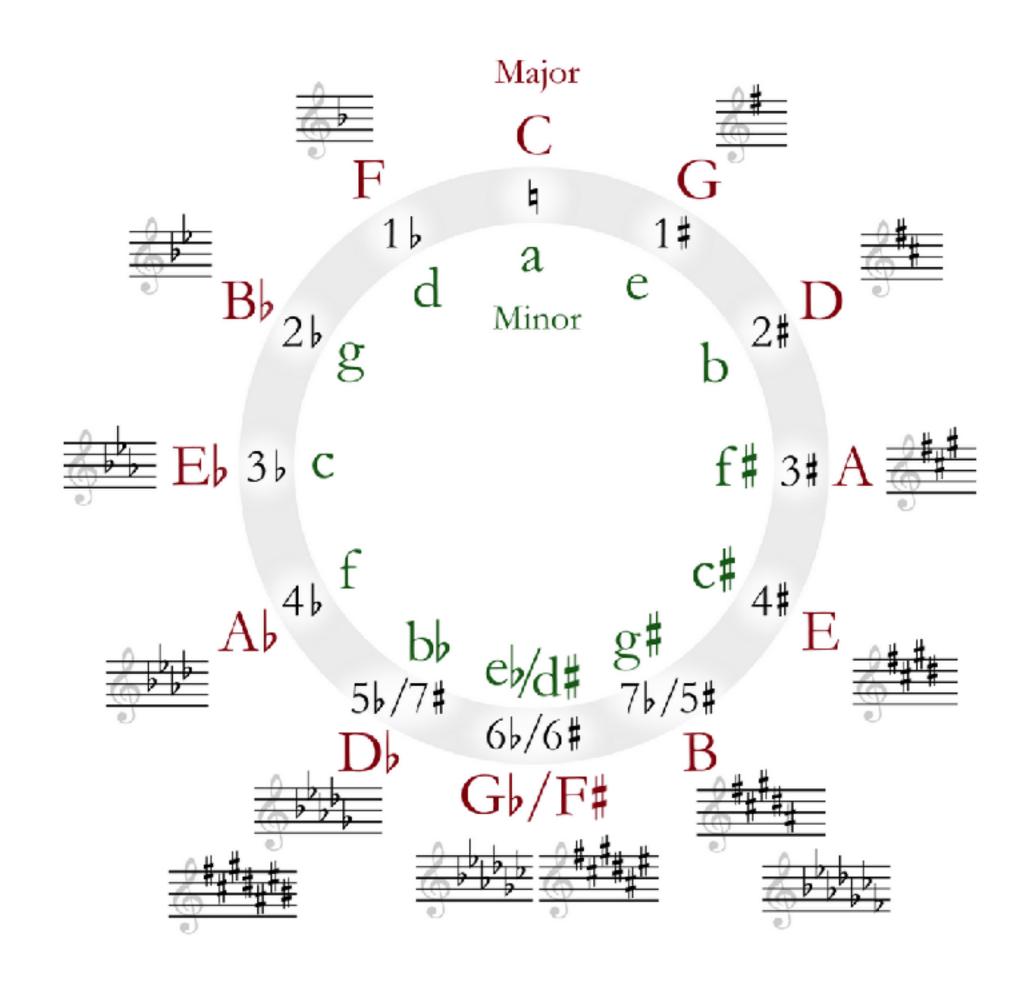
motivation service entanglements approach interviews workshops

discussion

Promises of taking systemic perspectives for designers

: interrelationship as a new design material

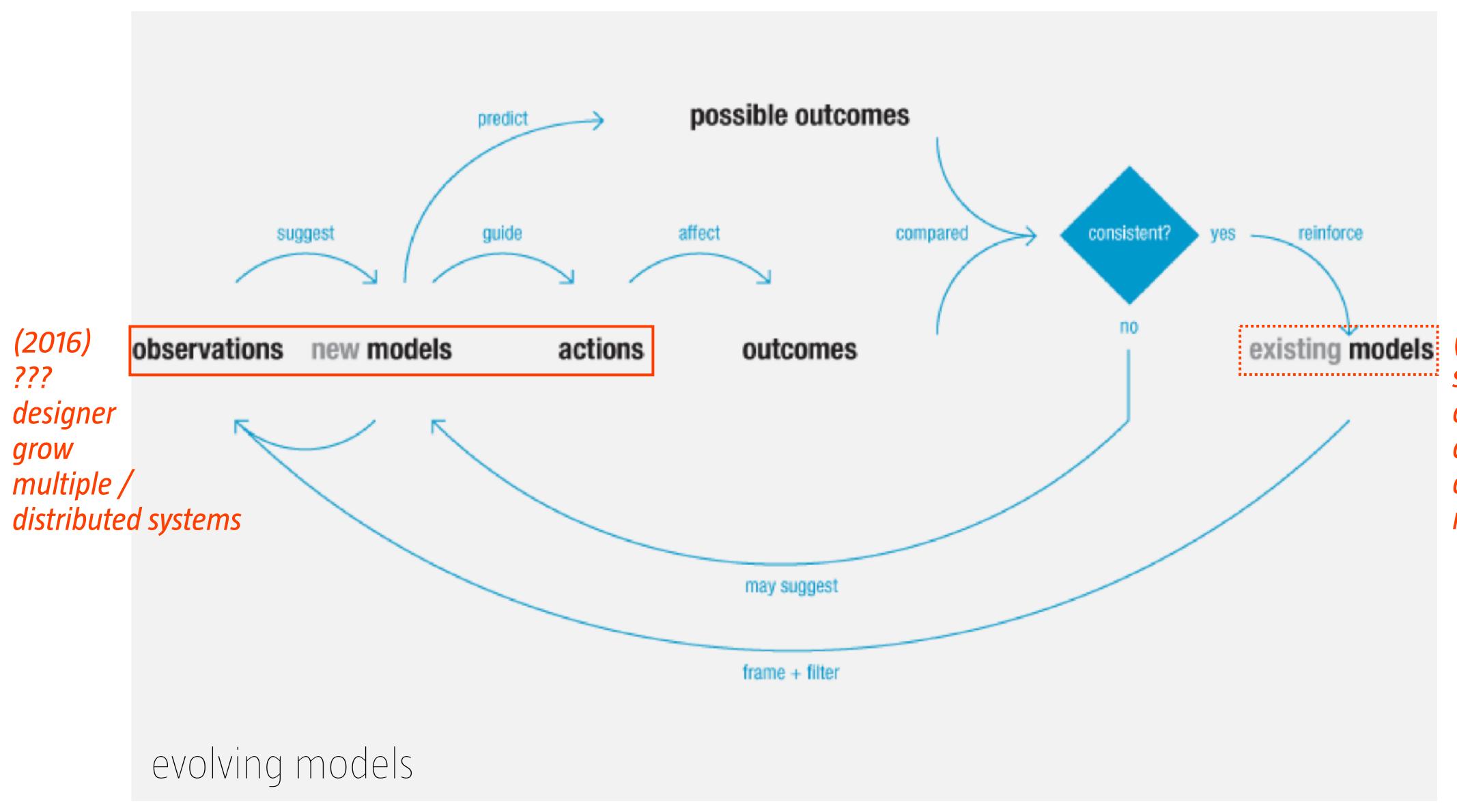




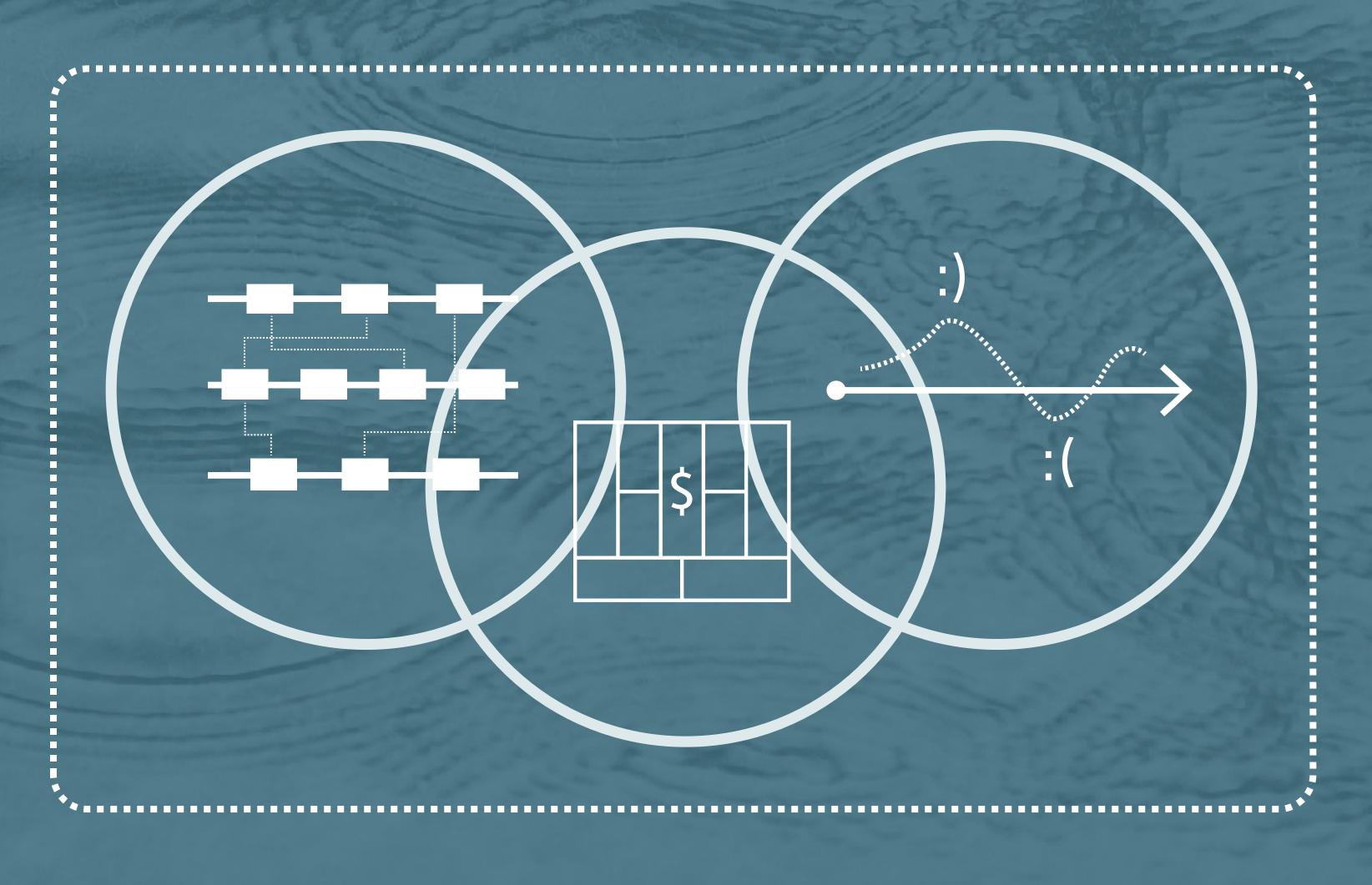
Challenges of taking systemic perspectives for designers

- identifying values-in-use (O)
- identifying values-in-exchange (x)
- current interaction designers might have been too much fixated to a user's perspective in design of an experience by the training
- For design of entangled services, taking stakeholders-centered perspective could be beneficial: identifying and designing value flows intersecting multiple service systems and customer's experience of systems

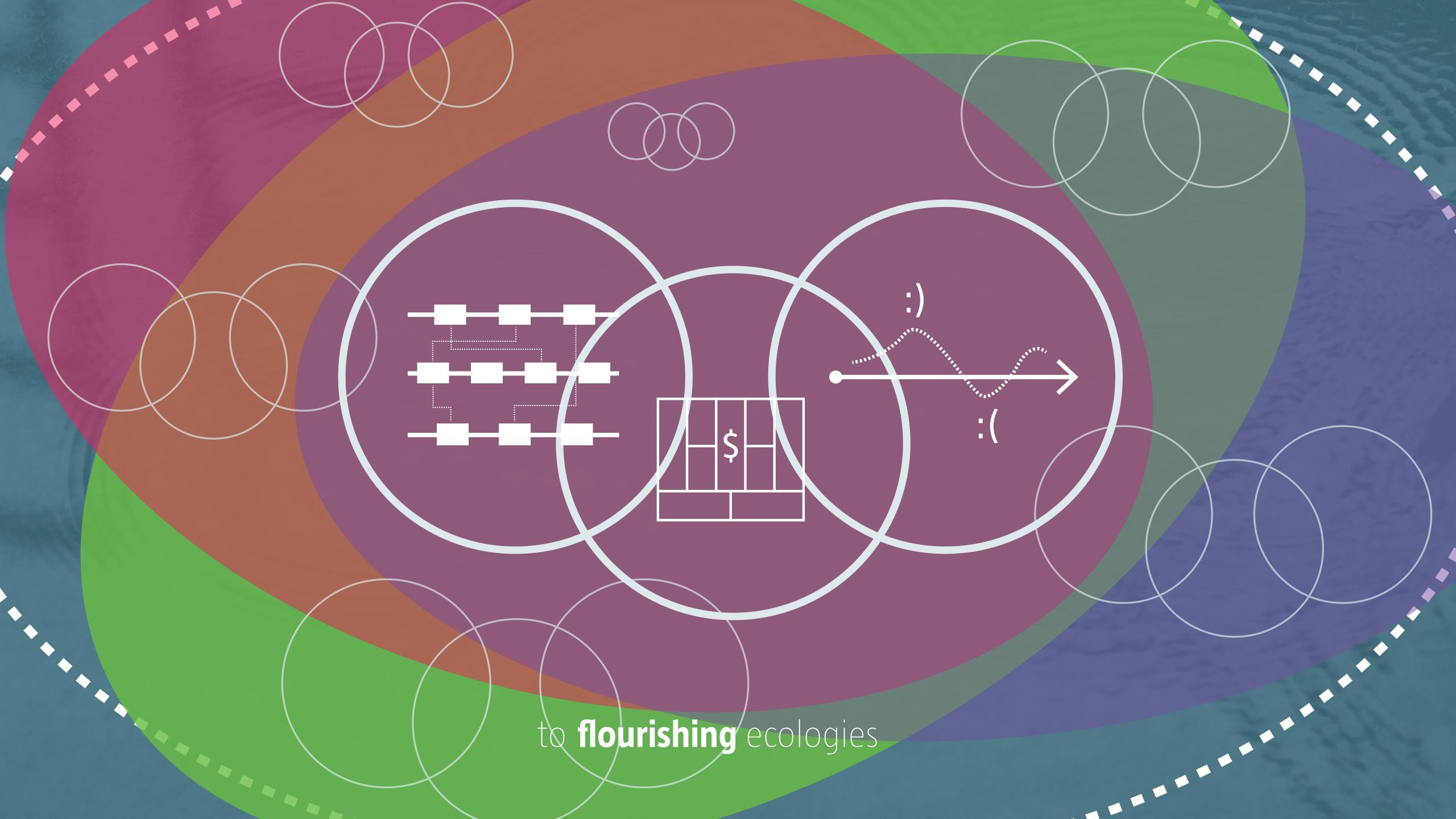
we may need a better service model from a systemic designer's perspective

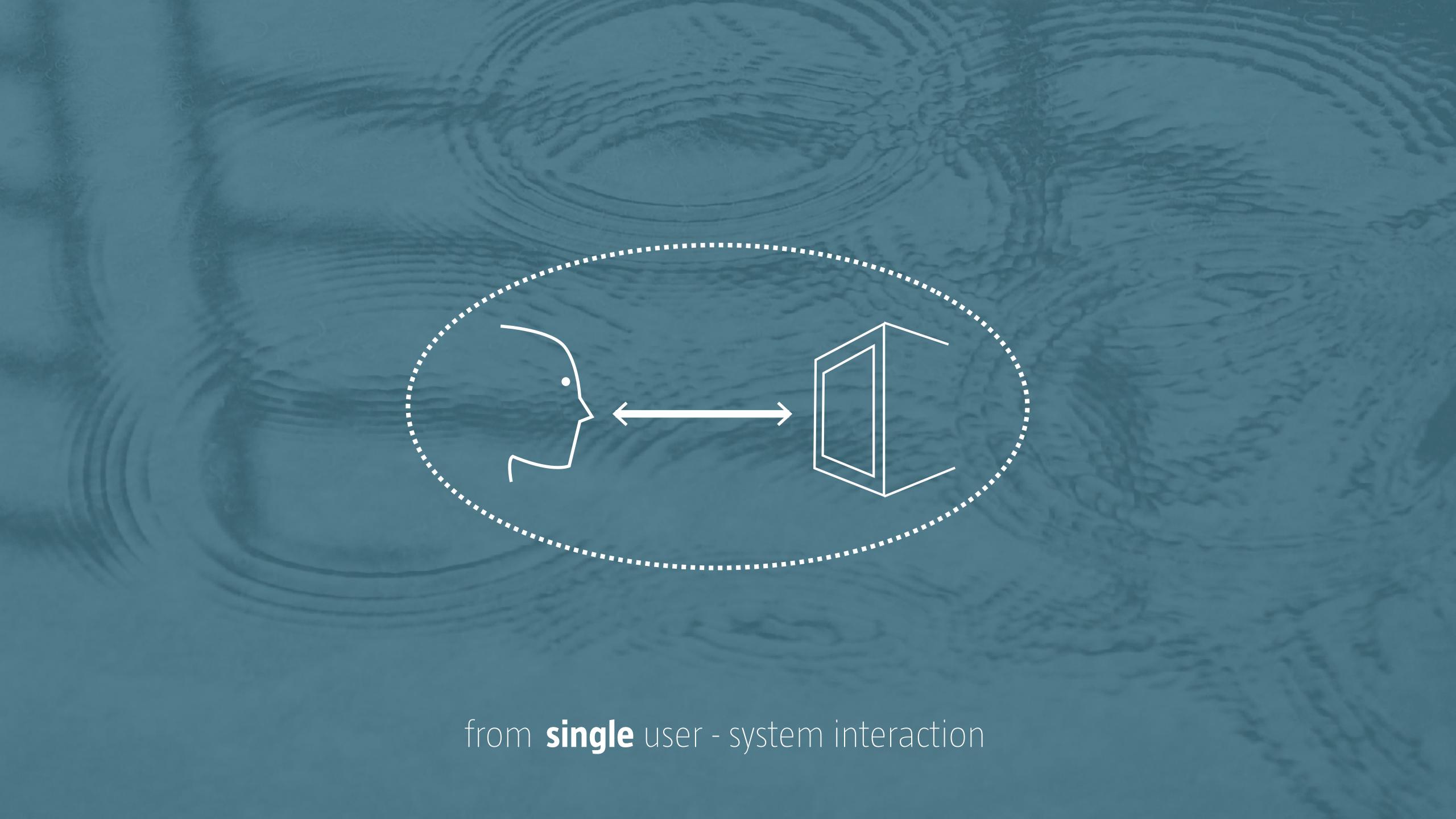


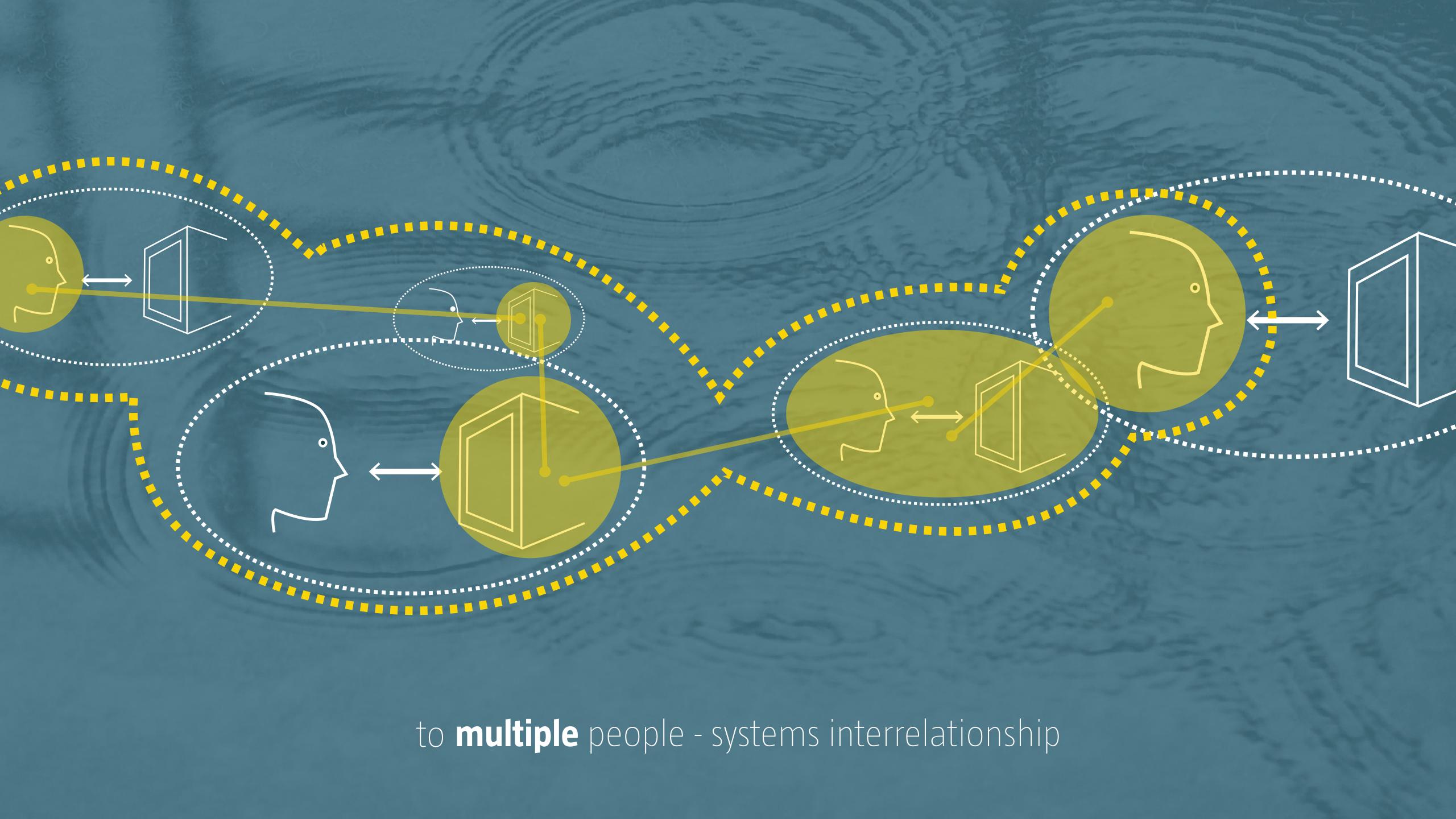
(1984)
service blueprint
operation manager
optimization
control
monolithic systems



from perfecting a single artifact/system







Designing Service Entanglements

towards stakeholders-centered perspective in design

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advised by

Jodi Forlizzi + John Zimmerman // CMU HCII & Design

Presented at Relating Systems Thinking and Design 16' (RSD5)

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Jamin Hegemen, Adaptive Path
Kyle Vice, Philips Healthcare
18 interviewee designers