

Faculty of Design

# Second-degree frugal innovation in the Belgian healthcare system

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Suggested citation:

Maertens, Marieke, De Schepper, Katrien, De Couvreur, Lieven, Hoveskog, Maya, Norris, Nicole and Ostuzzi, Francesca (2020) Second-degree frugal innovation in the Belgian healthcare system. In: Proceedings of Relating Systems Thinking and Design (RSD9) 2020 Symposium., 9-17 Oct 2020, Ahmedabad, India. Available at http://openresearch.ocadu.ca/id/eprint/3660/

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## Frugal Innovation in Healthcare

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## Marieke Maertens

### industrial designer

Project Makerhealth - University of Ghent Frugal innovation

Timelab: non profit artistic fablab organisation Gamification, commons, participation

Entrepreneur Game development



## MAKERHEALTH

















### Innovation by designers in healthcare





#### Project Makerhealth

Designed by Felix Hoog and Jellert Devos with zorggroep Heilig Hart & Pili Pili design Agency.



#### Frugal production and innovation

Core functionalities

Optimized performances

Fundamental cost reduction

#### Frugal production and innovation



Adapted images based on: Winkler, T., et al. Frugal innovation in developed markets – Adaption of a criteria-based evaluation model. Journal of Innovation & Knowledge (2019). https://doi.org/10.1016/j.jik.2019.11.004

#### Frugal production and innovation



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### Sustainability--as-flourishing

Sustainability-as-flourishing is an emergent outcome of a dynamic systems construct of a future state which goes well beyond mere survival.

Key ideas from sustainability-as-flourishing are that profit is a result rather than the purpose of a viable enterprise.

(Schaefer et al., 2015; CEL, 2017; Laszlo et al., 2012; Drucker, 1974)



### Bridging the two concepts

#### **Frugal innovation**

- Focus on local product design (low tech, high impact)
- Cost reduction in **financial** terms
  - mainly achieved <sup>H</sup> changes in pro

#### Sustainability-as-flourishing

- Focus on **business model**
- Cost reduction in **financial**, **societal and environmental** terms mainly achieved by **adopting a systemic view** of the product-service-system / pusiness model

### Bridging the two concepts

**Frugal innovation** 



Sustainability-as-flourishing

#### Why?

Our aim is to co-create frugal innovations and make them accessible to healthcare organisations. In this process, we specifically focus on respecting the needs for flourishing and we do that by striving for an overall cost reduction.



### **Overall trajectory**

#### $\textbf{Hack} \rightarrow \textbf{Frugal Business Plan}$

D1: Hack or "design for one"

D2: Design of business model



**D2: FRUGAL PRODUCER INNOVATION** 

Adapted from

Von Hippel E. Free Innovation (2017): How citizens create and share innovations, Mit Press

### Example 1st iteration: from hack to business model





- From hack to business plan
  - **Improved product** ÷
  - Ready for market +
  - Lost a lot of time redesigning

Product cycle

Supplies

Partners

Aarova

TREMATE

Website

Customer

DIY-user

Institution

Individu

Transport

Tendency to overdesign

### **Overall trajectory**

Hack  $\rightarrow$  Frugal Business Plan (MVP)

D1: Hack

D2: Design of business model

D3: Frugal innovation for flourishing



#### **D2: FRUGAL PRODUCER INNOVATION**

Adapted from

Von Hippel E. Free Innovation (2017): How citizens create and share innovations, Mit Press

### Experiment setup 1/2

#### Who?

- 10 teams (= 40 students)
- 5 teachers / coaches
- Health care centra
- Design agencies

#### When?

- 12 weeks
- Oct. to Dec. 2020
- ...in progress!

#### What?

- Translating a 'hack' into a Frugal innovation for Flourishing.
- Experimenting with specific tools (= radar).

### Experiment setup 2/2

#### How?

- Weekly interviews with students
- **Case study** / through design
- Observations of usability of the tools (= *radars*)
- Possible survey at the end of the course

#### Output Input Business plan Lessons on Frugal innovation Financial, marketing & $\bigcirc$ 0 Flourishing production plan business canvas Used tools (= *radars*) Tools (= *radars*)

### The radar as tool & method

The radar is a tool (and methodology) we designed in order to help designers identifying and focusing only on the core functionalities.

Furthermore, it helps you in optimizing the performance level of the core functionalities which, in the end, will lead to fundamental cost reduction.





Plot requirements based on hack and info stakeholders



#### Analyse requirements

What does it mean?

- How is it implemented in the existing hack?
- Why is it important?
- For who?
- Rephrase
- Are some requirements connected?



#### **Redefine requirements**

- Select & redefine most important ones
- Add the ones that might be missing
- Give a specific definition



#### Contact stakeholders

Inform your stakeholders & ask if they agree with your changes? If needed, make a second iteration.





Describe in a qualitative manner how to evaluate the top 5 requirements of their design, **evaluate the difference between the hack, benchmarks** (in ordinal manner: better, worse, same), **identify your desired level** (in ordinal manner: better, worse, same). This for each requirement, for each 'score'.

Focus on optimised performance level

"hygienic is **good** when happens fast and with good a outcome (little bacteria left)" "hygienic is **poor** when happens slow and has a poor outcome (bacteria left)"



In progress

Step 2

Describe in **quantitative** manner how to **evaluate top 5 requirements** of their design, with the three layers of the FBMC: economy, society, environment. Evaluate difference with IPO and benchmark.

Focus on optimised performance level

"hygienic is **good** when happens in 10 seconds and with 20% bacteria left" "hygienic is **poor** when happens in 30 seconds and 80%bacteria left"



In progress

**Step 3.1** 

#### Use the Flourishing Business Model

**Canvas.** While designing your BM keep on exploring the three layers (economy, society, environment) and keep on checking if your desired level is reached.

Focus on fundamental cost reduction



In progress

### **Step 3.2**

Check on the actual cost reduction, on three aspects:

economy, society and environment.

This means: try to define qualitatively how to evaluate your requirement on each aspect.

#### Focus on fundamental cost reduction



### Mona: Reflux Pants





### Mona: Reflux Pants

#### Eliminate Risk of children sliding down in their beds. Danger of children being incorrectly fixed to their beds. Reduce Complexity to keep the baby well positioned in its bed Mona Refli

#### Raise

Functional and aesthetical Warm, comfortable Not necessarily medical

Create

Easy-to-use product Aesthetic added value







### Example step 0

Radar plotting

- Plot fundamental criteria / core functionalities
- Observation: desired level vs current level



#### Next steps

(1) Proceed with data collection till Dec. 2020

(2) Conduct data analysis (which is already in progress)

(3) Report back on our main goal:

to co-create frugal innovations and make them accessible to healthcare organisations. In this process, we specifically focus on respecting the needs for flourishing and we do that by striving for an overall cost reduction.

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