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Arational design

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Arational Design

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Thomas Wendt

pronouns: they or he

Design Facilitator
Strategist and Researcher
Design Critic
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Based in NYC

Research Interests: HCD, sustainability, design philosophy, co-operative and participatory design, design ethics and the politics of design

Design for Dasein

Understanding the Design of Experiences

Thomas Wendt



Premises

Designers rely too heavily on rationalist thinking

Rationality is unsustainable

Arationality is a form of self-care

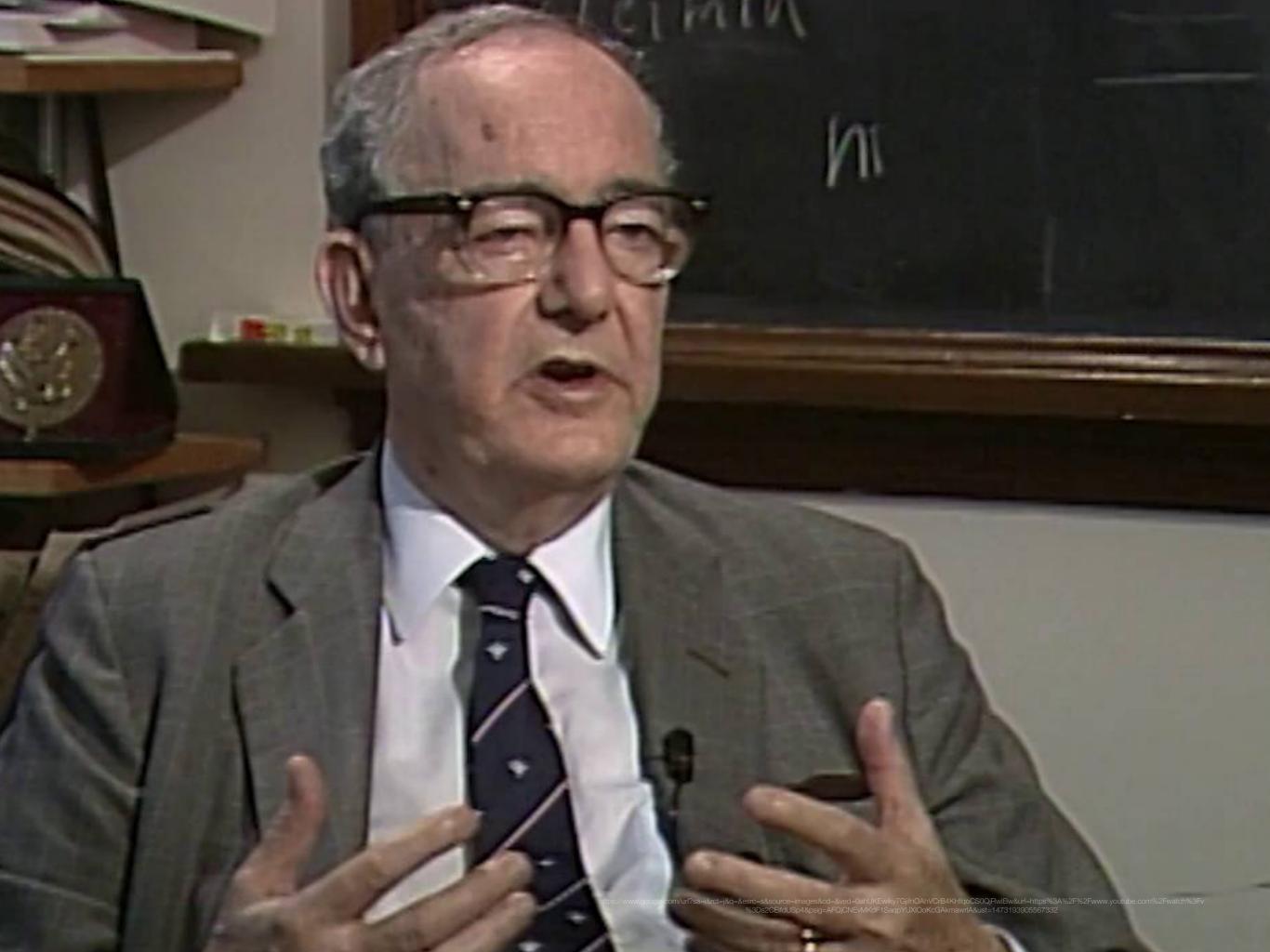
Designers rely too heavily on rationalist thinking

"I shall consider that the heavens, the earth, colours, figures, sound, and all other external things are nought but the illusions and dreams of which this [evil] genius has availed himself in order to lay traps for my credulity; I shall consider myself as having no hands, no eyes, no flesh, no blood, nor any senses."

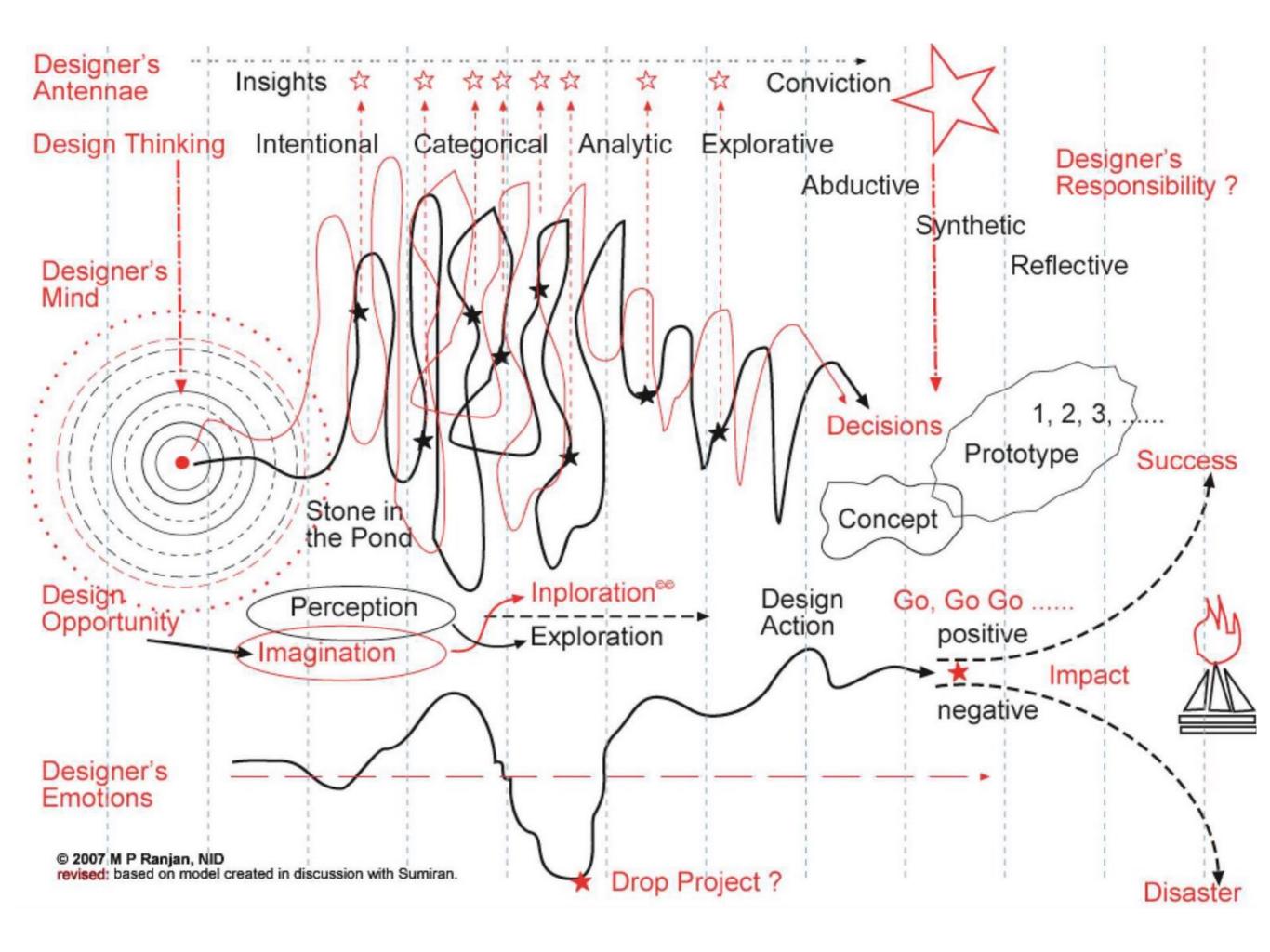
René Descartes

Think > Act





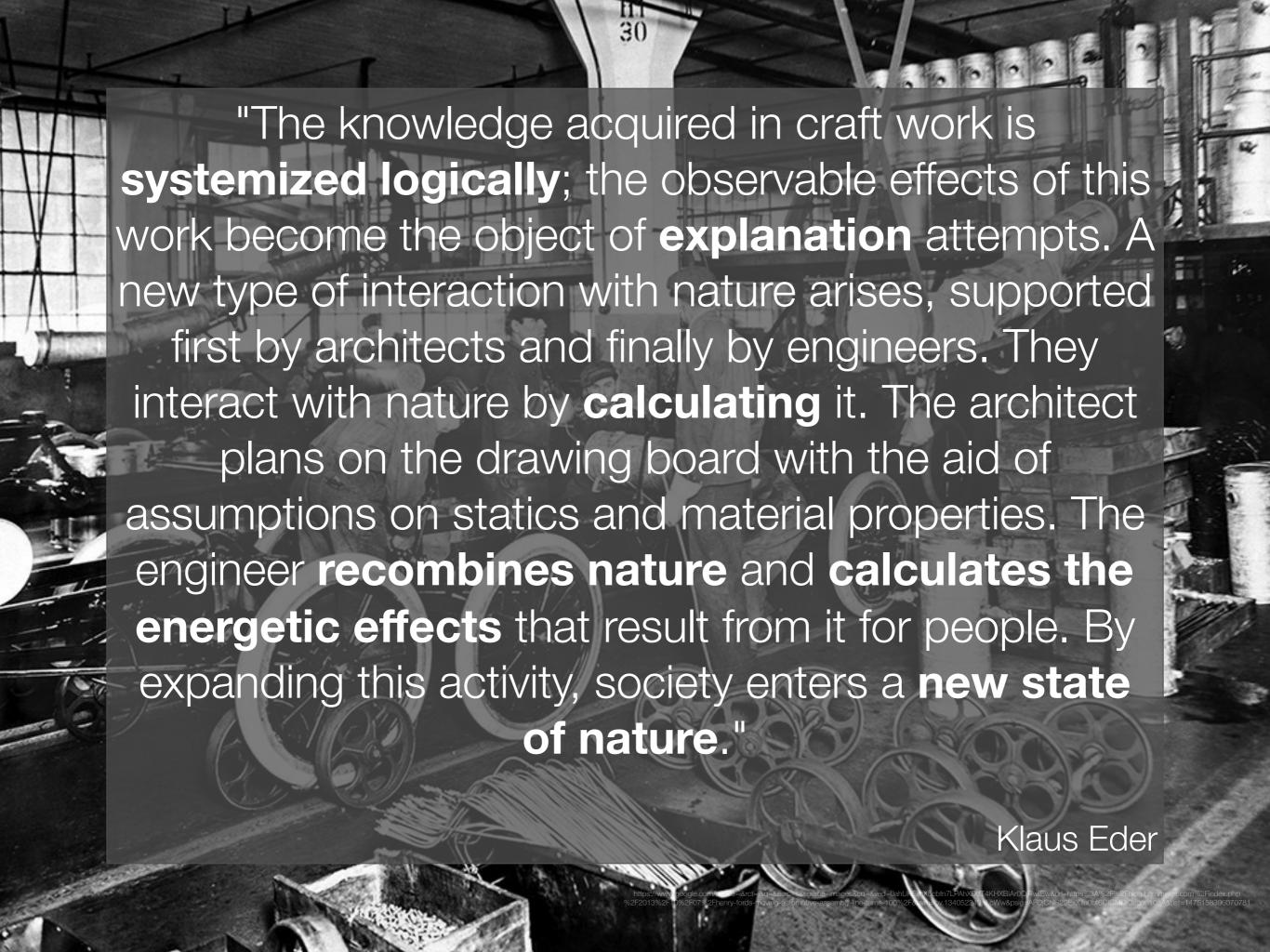
Design Methods

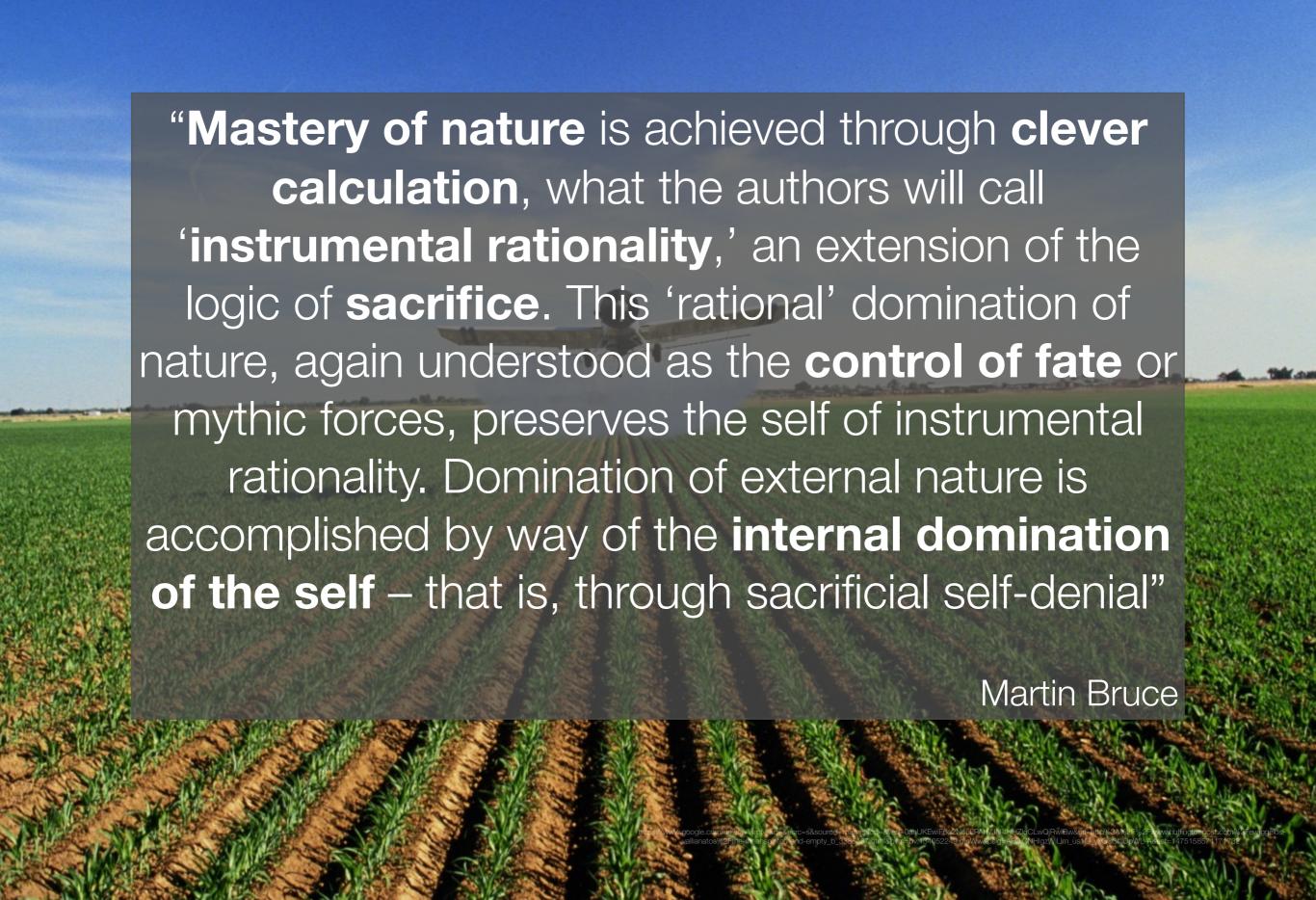


Rationality is unsustainable

How Industry Works

- 1. Plan the thing
- 2. Make the thing
- 3. Convince people they need the thing
- 4. ???
- 5. Profit



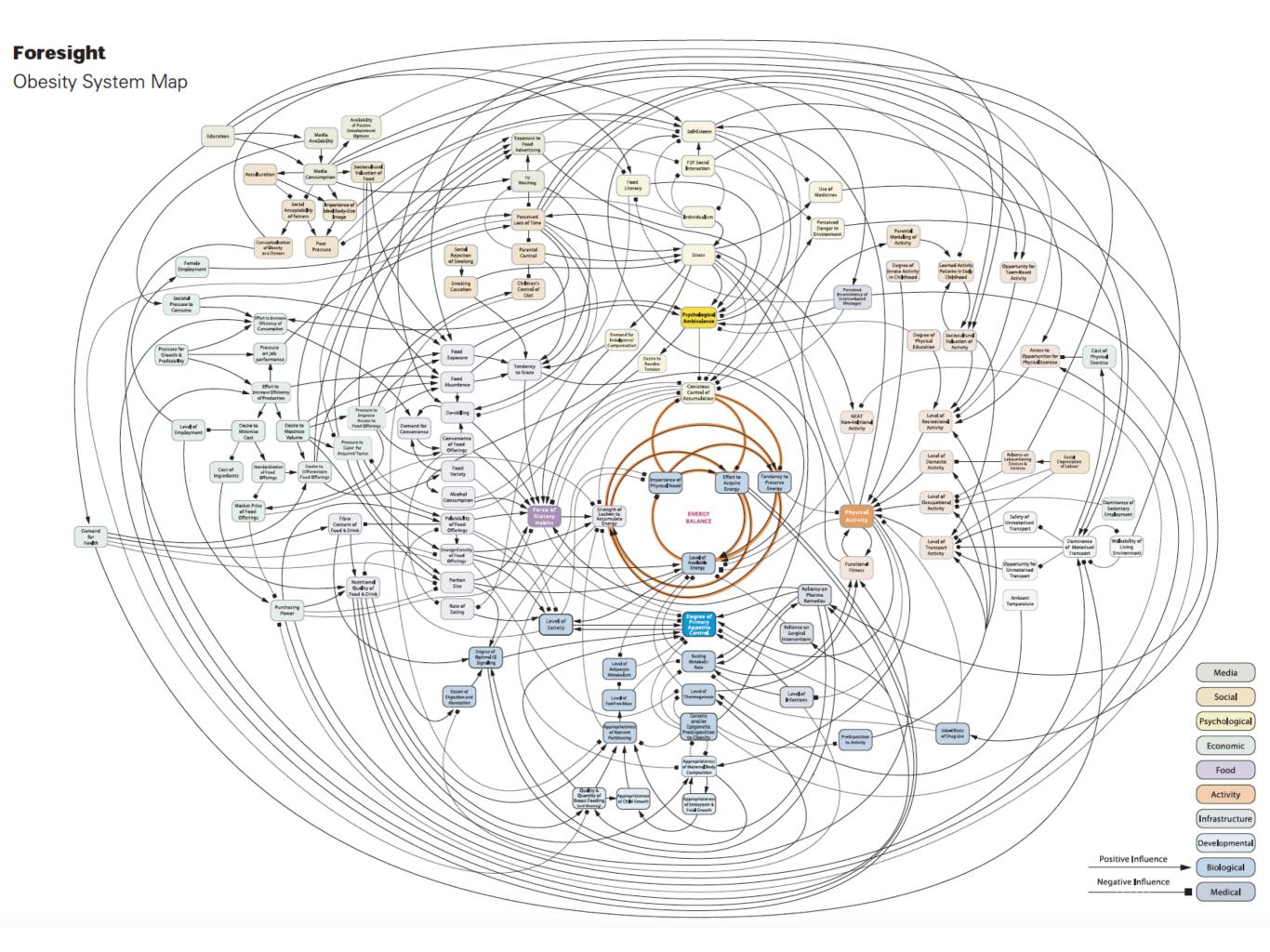






Arationality is a form of self-care

Reductionism



Problem-solution paradox

We cannot think about solutions until we understand problems

AND

We cannot understand a problem until we think about solutions



Arational Design

Praxis-based design methods and principles that embrace and shape the designer's individuality by resisting instrumentalism, scientific notions of progress, and innovation fetishism.

Design Thinking

Thinking = Making

Experiential Understanding

Divergence and Convergence

Participatory Design

Reduce hierarchy

Involve "non-designers"

Collective decision making

Confront socio-cultural complexity

Frame Innovation

Embrace paradoxes

Create points of view

Fit futures into existing systems

Critical Design

Design for discourse

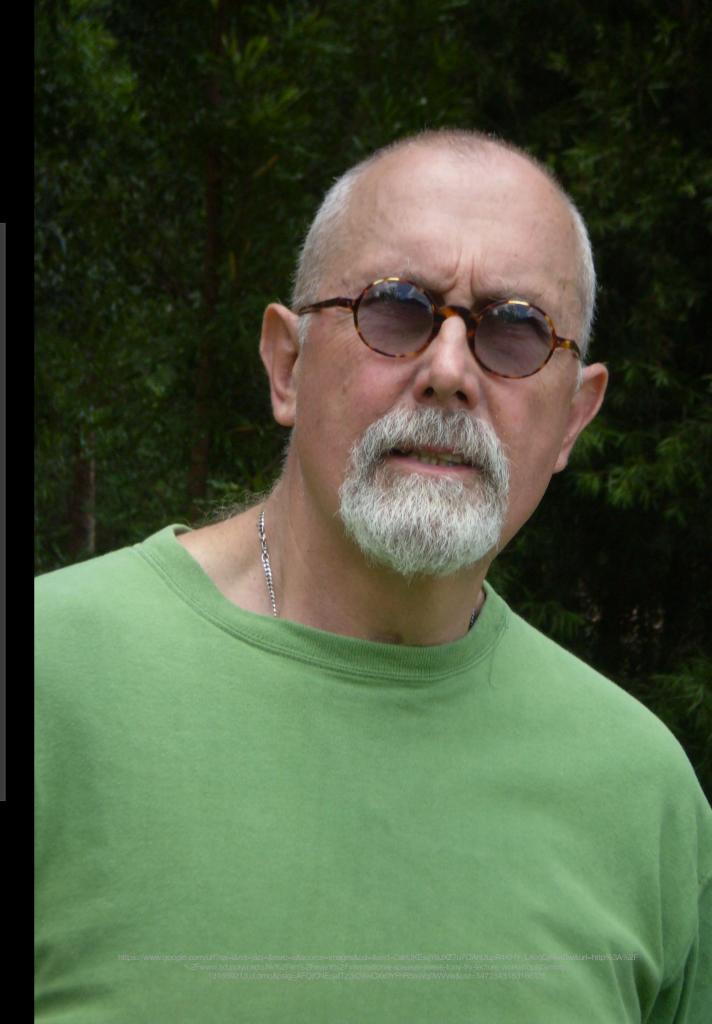
Surface political implications of design

Provocations over deliverables



"Neu Bildung has to learn to speak the unspeakable—it cannot tolerate the good manners of terminal humanism as it stands on the edge of the abyss. Rather than serving the 'human' it has to help **shatter** it and thereafter remake our 'being here' within a politics of absolute care."

Tony Fry







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Full paper: bit.ly/arationaldesign

Slides: bit.ly/slidesRSD5

First book: designfordasein.com

Forthcoming book: bit.ly/persistentfools